



## REPORT TO COUNCIL City of Sacramento

915 I Street, Sacramento, CA 95814-2604  
www.CityofSacramento.org

Staff Report  
November 18, 2008

Honorable Mayor and  
Members of the City Council

**Title:** 2008 Parks and Recreation Programming Guide (PRPG)

**Location/Council District:** Citywide

**Recommendation:** Adopt a **Resolution** approving the 2008 Parks and Recreation Programming Guide (PRPG).

**Contact:** Gary Hyden, Supervising Landscape Architect, 808-1949

J.P. Tindell, Park Planning and Development Manager, 808-1955

**Presenters:** Gary Hyden, Supervising Landscape Architect, 808-1949

**Department:** Parks and Recreation

**Division:** Park Planning & Development Services

**Organization No:** 19001121

### Description/Analysis

**Issue:** Park Development Impact Fees, Quimby In-Lieu Fees, Landscape and Lighting Assessment Funds, and Capital Grants are the major funding sources for park and recreation capital projects. Unfortunately, these resources are not sufficient to fund all the park capital projects identified by staff, the community, the Parks and Recreation Commission, or the City Council.

In October 2001, the City Council adopted a formal process to identify and rank unfunded park projects so that, as funding becomes available, projects can be developed in a timely and logical fashion. This identification and ranking process occurs on a biennial basis. The product of this process is the Parks and Recreation Programming Guide (PRPG).

Based on Scoring Criteria approved by City Council in October 2001, the PRPG identifies a total of 36 priority projects (3 within each of the City's 11 Community Planning Areas and 3 Regional/Citywide projects). The remaining projects are listed as opportunity projects. As with the priority projects, the opportunity projects are listed by Community Planning Area or identified as Citywide/Regional.

Development of the PRPG includes extensive community outreach to ensure that priorities identified are aligned with community needs. The PRPG process has been proven successful in identifying and prioritizing needs and aligning funding with those needs.

**Policy Considerations:** Providing parks and recreation facilities is consistent with the City's strategic plan to enhance livability in Sacramento's neighborhoods by expanding park, recreation, and trail facilities throughout the City.

Development of the PRPG is part of the Park Development Process stated in the *2005-2010 Parks and Recreation Master Plan*.

**Committee/Commission Action:** The Parks and Recreation Commission (PRC) supported approval of the 2008 Parks and Recreation Programming Guide on October 2, 2008.

**Environmental Considerations:**

**California Environmental Quality Act (CEQA):** This report concerns administrative activities that will not have a significant effect on the environment, and does not constitute a "project" as defined by the California Environmental Quality Act (CEQA) [CEQA Guidelines Sections 15061(b)(3); 15378(b)(2)].

**Sustainability Considerations:** The PRPG is consistent with the goals, policies, and targets of the City Sustainability Master Plan (SMP) by expanding and improving City parks, parkways, and open space, as well as helping to improve the health of residents by providing a source of exercise and a healthier urban environment.

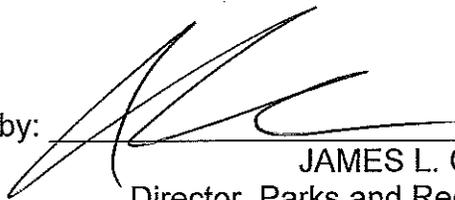
**Rationale for Recommendation:** The PRPG creates a comprehensive list and ranking of unfunded parks and recreation capital needs throughout the City. The process to develop the PRPG ensures that the City Council and the community are extensively involved in the identification and scoping of unfunded parks and recreation capital projects. As part of the overall Park Development Process, the PRPG establishes the priorities that assist staff in managing resources, production capacity, and operational and maintenance impacts.

**Financial Considerations:** Adoption of the 2008 PRPG does not result in any direct financial impact to the City. As part of the overall Park Development Process, it is a document designed to prioritize unfunded or under-funded capital projects.

Staff continuously pursues opportunities to fund the priority projects through a variety of funding sources. Staff also works to fund opportunity projects identified in the PRPG that are ideal for an identified funding source such as a grant program. As PRPG projects are funded, Capital Improvement Projects (CIPs) are created and those projects are removed from the PRPG.

**Emerging Small Business Development (ESBD):** Not applicable.

Respectfully Submitted by:

  
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JAMES L. COMBS  
Director, Parks and Recreation

Recommendation Approved:

*FA*  
  
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RAY KERRIDGE  
City Manager

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**Attachment 1****Background Information**

In October 2001, the City Council adopted a process to develop a biennial Parks and Recreation Programming Guide (PRPG). In this process, the City strategically involves the City Council, the Parks and Recreation Commission, Parks and Recreation staff as well as the greater community to develop a comprehensive listing of the City's unfunded park and recreation capital needs. The guide evaluates and scores park and facility projects for funding and development prioritization. The City Council approved PRPG project scoring criteria categories include:

- Neighborhood/Community Acquisition
- Neighborhood/Community Development
- Neighborhood/Community Repair/Rehabilitation
- Community Facility
- Regional/Citywide Acquisition
- Regional/Citywide Development
- Regional/Citywide Repair/Rehabilitation

Throughout any year, staff works to identify funding for PRPG priority and other opportunity projects identified in the PRPG based on available funding sources. Once a project is funded as described in the PRPG, a detailed scope, schedule and budget are developed. The project is then added to the City's Capital Improvement Program and removed from the PRPG. When only a portion of a project is funded, the unfunded elements are then re-scoped, re-evaluated, and re-scored in the next PRPG. From the 2006 PRPG cycle, a total of 59 projects were either fully or partially funded (see Attachment 2).

The 2008 PRPG contains 347 projects, 209 of which are carried over from the 2006 PRPG; the remaining 138 are new projects developed during the current cycle. Based on the approved scoring criteria, projects are labeled "priority" projects or "opportunity" projects. The top scoring projects are called "priority" projects, with the remainder called "opportunity" projects. The PRPG identifies 3 priority projects in each of the City's 11 Community Planning Areas and 3 Citywide/Regional priority projects for a total of 36 priority projects (see Attachment 3).

The last PRPG was approved by City Council in October 2006. On February 18, 2008, the City Council approved the process and schedule for the development of the *2008 PRPG*. Development of the PRPG includes extensive community outreach to ensure that all unfunded projects are identified. Project ideas were gathered from the community at Neighborhood Services meetings, a Redevelopment Advisory Committee meeting, and a Sacramento Youth Commission meeting.

An updated project list was sorted by Community Planning Area and then each project was scored based on City Council approved scoring criteria and deficiencies.

Preliminary scores and priorities were reviewed with the City Council and supported by the Parks and Recreation Commission.

Over the past year staff contacted all of the City's neighborhood associations requesting new project ideas and attended more than 30 community and neighborhood association meetings.

**Attachment 2**

**Status of Opportunity and Priority Projects from the  
2006 Parks & Recreation Programming Guide**

Below details the status of the projects identified in the approved *2006 Parks and Recreation Programming Guide (PRPG)* and is organized first by Council District and then by Community Planning Area within each District.

PROJECT TYPES

- **OPPORTUNITY PROJECT:** Any project not ranked high enough to be a priority project; if a funding source is not found, the project will remain in the PRPG until a funding source is identified.
- **PRIORITY PROJECT:** All priority projects are listed from the *2006 PRPG*; if a funding source is not found, the project will remain in the PRPG until a funding source is identified.

FUNDING STATUS

- **PARTIALLY FUNDED:** A portion of the identified PRPG project has been funded. Unfunded project elements will be re-scoped, reevaluated, and re-scored for the *2008 PRPG*.
- **FULLY FUNDED:** The project has been fully funded and will not be incorporated into the *2008 PRPG*.

**Council District: 1**

<b>Planning Area: 9</b>
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*Priority Project*

**Ninos Park Improvements**

Type: Development

Renovate the ball field. Add restroom, field lights, security lighting and more picnic areas.

Funding Status: Partially Funded

*Unfunded: ball field renovation, addition of restroom, field lights, and more picnic areas.*

*Priority Project*

**Ninos Park Rehabilitation**

Type: Repair and Rehabilitation

Resurface and/or re-stripe existing basketball court(s), replace existing drinking fountain, replace benches and picnic area.

Funding Status: Partially Funded

*Unfunded: replace benches and picnic area*

*Priority Project*

**Northgate Park Rehabilitation**

Type: Repair and Rehabilitation

Renovate tennis and basketball courts, existing signage, restrooms, and sand diggers.

Funding Status: Fully Funded

**Council District: 1** *continued***Planning Area: 9** *continued***Gardenland Park Basketball Court Rehabilitation**

Type: Repair and Rehabilitation

Resurface and/or re-stripe existing basketball court(s).

Funding Status: Fully Funded

**Oakbrook Park Site Development**

Type: Development

Develop this 4.8-acre park site to include a tot lot and other amenities.

Funding Status: Fully Funded (on hold due to operations and maintenance budgetary issues)

**South Natomas Community Center Enhancements**

Type: Community Facility

Complete the food/concession area as part of Phase I of the community center. Add bike racks.

Funding Status: Fully Funded (DGS funded concession area, DPR funded racks)

**Planning Area: 10*****Priority Project*****Bike/Pedestrian Bridge @ River Plaza Drive  
at the Natomas Main Drain**

Type: Development

Develop a bike/pedestrian bridge at River Plaza in South Natomas across the Main Drain channel.

Funding Status: Not Funded; DOT Project

***Priority Project*****Burberry Community Park Phase II**

Type: Development

Develop Phase II park elements such as: tennis courts, restrooms, and landscaping.

Funding Status: Fully Funded

***Priority Project*****North Natomas Regional Park**

Type: Development

Develop this park in conjunction with community partners consistent with the approved master plan.

Funding Status: Partially Funded

Unfunded: development of open space (Great Meadow), sports field, naturalistic area (with boardwalk), outdoor concert area, cultural garden, conservatory, botanic garden/pond, Park Center, Gardens Conference Center, skateboard park, kids' park, aquatic center, infrastructure and interior park roads, parking lots, multi-use trails surrounding the park, and park maintenance building.

**Council District: 1** *continued*

<b>Planning Area: 10</b> <i>continued</i>
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**Priority Project**

**Westlake Park Phase II**

Type: Development

Develop additional features including a playground, picnic shelter, water spray feature, restrooms, and bocce ball courts.

Funding Status: Partially Funded

*Unfunded: water spray feature, bocce ball courts.*

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**Alder Park**

Type: Development

Develop park elements.

Funding Status: Fully Funded

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**California Lilac Park**

Type: Development

Develop park elements.

Funding Status: Fully Funded

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**Cottonwood Park**

Type: Development

Develop park elements.

Funding Status: Fully Funded

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**Elderberry Park Phase II**

Type: Development

Develop Phase II park elements

Funding Status: Fully Funded

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**Harrier Park**

Type: Development

Develop park elements.

Funding Status: Fully Funded

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**Hummingbird Park Phase II**

Type: Development

Add a shade structure and landscaping.

Funding Status: Fully Funded; incorporated into first phase

**Council District: 1** *continued*

**Planning Area: 10** *continued*

**North Natomas Park Nature Area Phase II**  
Develop walkways.

Type: Development

Funding Status: Fully Funded; Utilities project

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**Peregrine Park Phase II**  
Add a shade structure.

Type: Development

Funding Status: Fully Funded

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**Quail Park**  
Develop park elements.

Type: Development

Funding Status: Fully Funded

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**Redtail Hawk Park**  
Add an additional play structure.

Type: Development

Funding Status: Fully Funded

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**Sparrow Park Land Acquisitions**  
Acquire full land area for park development.

Type: Land Acquisition

Funding Status: Fully Funded

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**Sundance Park Phase II**  
Develop Phase II park elements.

Type: Development

Funding Status: Fully Funded

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**Swainson's Hawk Park**  
Develop park elements.

Type: Development

Funding Status: Fully Funded (turnkey)

**Council District: 1** *continued*

**Planning Area: 10** *continued*

**Westhampton Park Phase II**  
Develop final park elements.

Type: Development

Funding Status: Fully Funded

**Council District: 2**

**Planning Area: 8**

*Priority Project*

**Johnston Pool Rehabilitation**

Type: Repair and Rehabilitation

Replace underground plumbing and pool deck. Extend tubular steel fencing around the pool, install screen to hide pool equipment from view. Repaint the existing fencing and replace existing lifeguard stands and pool railings.

Funding Status: Not Funded

*Priority Project*

**Robertson Park Rehabilitation**

Type: Repair and Rehabilitation

Develop a reuse plan for the existing tennis courts through a community process.

Funding Status: Fully Funded

*Priority Project*

**Mims/Hagginwood Community Center Renovation  
Phase II**

Type: Repair and Rehabilitation

Renovation of this facility including the multi-purpose room.

Funding Status: Not Funded

**Nuevo Park Phase II (formerly Del Paso Nuevo Park)**

Type: Development

Develop Phase II of this neighborhood park including playground and picnic area.

Funding Status: Partially Funded

Unfunded: Develop Phase III of this neighborhood park including picnic area.

**Council District: 2** *continued*

**Planning Area: 8** *continued*

**Robla Community Park Development**

Type: Development

Develop the next phase of this community park including additional picnic areas, lighting to the parking lot, a cover to the children's play area, a skatepark, and a walking/jogging trail.

Funding Status: Partially Funded

Unfunded: Develop a walking/jogging trail and vernal pool; add restroom, better lighting.

**Winner's Park Renovation**

Type: Repair and Rehabilitation

Repair existing facilities including irrigation system, restroom and park signage and re-master plan the park to make it a neighborhood park.

Funding Status: Fully Funded

**Council District: 3**

**Planning Area: 1**

*Priority Project*

**McKinley Park Rehabilitation**

Type: Repair and Rehabilitation

Modify the bleachers, walkways and restrooms necessary to meet safety and ADA requirements. Repair and expand the tennis building for staff and storage south of the existing tennis courts. Replace the existing playground. Renovate the park's irrigation.

Funding Status: Partially Funded

Unfunded: modify restrooms to meet ADA requirements, repair and expand (if possible) the tennis building for staff and storage south of the existing tennis courts, and replace the existing playground. Renovation of irrigation folded into another project request.

*Priority Project*

**R Street Park Plaza "Market Green"**

Type: Land Acquisition

Acquire property in the R Street Corridor.

Funding Status: Partially Funded; two small sites acquired

**McKinley Park Rose Garden Arbors**

Type: Repair and Rehabilitation

Install 8 block tubular steel arbors to replace the old rusted steel pipe arches. The arbors will be embellished with artistic metal roses to match the Victorian theme of the garden.

Funding Status: Fully Funded

**Council District: 3** *continued*

**Planning Area: 1** *continued*

**Muir Park - Children's Park Phase II**

Type: Development

Add additional elements consistent with the updated master plan.

Funding Status: Fully Funded

**Planning Area: 6**

*Priority Project*

**East Portal Park Jogging Trail**

Type: Community Facility

Create and implement a master plan to add a jogging trail around the perimeter of the park.

Funding Status: Partially Funded

Unfunded: Master Plan implementation.

*Priority Project*

**Glenn Hall Pool Rehabilitation**

Type: Repair and Rehabilitation

Replace underground plumbing, pool deck, lifeguard stands, and pool railings.

Funding Status: Not Funded

**Planning Area: 7**

*Priority Project*

**Ben Ali Neighborhood Park Acquisition**

Type: Land Acquisition

Acquire land in the Ben Ali community for a neighborhood park.

Funding Status: Not Funded

*Priority Project*

**Ben Ali Neighborhood Tot Lot**

Type: Development

Add a tot lot/playground and park elements to Ben Ali Elementary School.

Funding Status: Not Funded

*Priority Project*

**University Park Rehabilitation**

Type: Repair and Rehabilitation

Renovate existing benches; add a fountain, pathways; and install group picnic/barbeque area.

Funding Status: Fully Funded

**Council District: 4****Planning Area: 1*****Priority Project*****Southside Park Renovation**

Type: Repair and Rehabilitation

Complete renovation of the lake and surrounding fencing, fishing piers, repaint the stage (facing T Street), repair tennis court lighting, resurface the basketball court and repair the shuffle board kit and small clubhouse, replace dead trees. Renovate lakeshore.

Funding Status: Partially Funded

Unfunded: complete renovation of island, repaint the stage (facing T Street), resurface the basketball court and repair the shuffle board kit and small clubhouse, replace dead trees.

**Planning Area: 2*****Priority Project*****Mangan Park Rehabilitation**

Type: Repair and Rehabilitation

Renovate restrooms. Resurface and/or re-stripe existing basketball court(s).

Funding Status: Not Funded

***Priority Project*****William Land Park Rehabilitation**

Type: Repair and Rehabilitation

Renovate all park restrooms, existing picnic areas, park signage, fencing, amphitheater and archways. Resurface and re-stripe the basketball court.

Funding Status: Not Funded

**Planning Area: 3*****Priority Project*****Reichmuth Park Rehabilitation**

Type: Repair and Rehabilitation

Master plan and develop the Nature Area for more use including a walking trail through a community process. Renovate water spray feature to current health, safety and ADA standards.

Funding Status: Partially Funded

Unfunded: master plan implementation, including renovation of the water spray feature to current health, safety and ADA standards.

**Council District: 4** *continued*

**Planning Area: 11**

***Priority Project***

**Argonaut Park Development**

Type: Development

Develop master plan. Consider relocation of basketball courts. Add new picnic area, parking lot, lighting, walkways (baseball field to bleachers), 10 fitness stations, multi-use recreational trail with lighting, & two drinking fountains.

Funding Status: Partially Funded

Unfunded: develop per the master plan by relocating basketball courts and adding a new picnic area, parking lot, lighting, walkways (baseball field to bleachers), 10-station fitness areas, a multi-use recreational trail with lighting, & two drinking fountains.

**Council Districts: 4, 7, & 8**

**Planning Area: 3**

***Priority Project***

**Pocket Area Tennis Courts**

Type: Development

Add additional tennis courts/facilities in the Pocket area, consider developing a multiple-tennis court facility at a larger park.

Funding Status: Fully Funded (Tennis courts added to Miller Park)

**Council District: 5**

**Planning Area: 2**

***Priority Project***

**East Phillips Neighborhood Park**

Type: Land Acquisition

Acquire a small parcel to develop a neighborhood park to include a multi-use field and playground equipment.

Funding Status: Not Funded

***Priority Project***

**Hollywood Park Improvements**

Type: Development

Develop park elements at Hollywood Park Elementary School and Leonardo DaVinci School.

Funding Status: Not Funded; not on City property

**Council District: 5** *continued*

**Planning Area: 2** *continued*

**Sierra 2 Park Enhancements**

Type: Development

Add a dog park, a dog/people drinking fountain, benches, play stations for dogs, add fencing around the playground, plant additional trees, and add benches and picnic tables on the west side of the park.

Funding Status: Partially Funded

Unfunded: add a dog/people drinking fountain, benches, play stations for dogs, additional trees, and benches and picnic tables on the west side of the park.

**Planning Area: 5**

*Priority Project*

**Fourth Avenue Park Basketball Court Rehabilitation**

Type: Repair and Rehabilitation

Resurface and/or re-stripe existing basketball court(s).

Funding Status: Not Funded

*Priority Project*

**McClatchy Park Rehabilitation**

Type: Repair and Rehabilitation

Renovate the existing restrooms, irrigation system, tennis courts and basketball courts. Remove old wading pool. Prepare an assessment of the trees within the park.

Funding Status: Partially Funded

Unfunded: renovate irrigation system, tennis/basketball courts; prepare tree assessment.

**McClatchy Pool Rehabilitation**

Type: Repair and Rehabilitation

Remove the old wading pool from the pool site, replace turf in the pool area, lifeguard stands and pool railings.

Funding Status: Partially Funded

Unfunded: replace turf in the pool area, lifeguard stands, and pool railings.

**Oak Park Improvements**

Type: Development

Add new play areas, soccer fields and basketball courts.

Funding Status: Partially Funded

Unfunded: improve park with additional play areas and soccer fields..

**Council District: 5** *continued*

<b>Planning Area: 11</b>
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***Priority Project***

**Woodbine Park Rehabilitation**

Type: Repair and Rehabilitation

Renovate irrigation system, the park barbeque area and the existing park restrooms to current health, safety and ADA requirements.

Funding Status: Partially Funded

Unfunded: renovate irrigation system and the existing park restrooms to current health, safety and ADA requirements.

**Council District: 6**

<b>Planning Area: 4</b>
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***Priority Project***

**Sim Pool Rehabilitation**

Type: Repair and Rehabilitation

Replace underground plumbing, pool deck, lifeguard stands, and pool railings. Remove old wading pool.

Funding Status: Not Funded

***Priority Project***

**Sim Community Center Expansion**

Type: Community Facility

Expand the community center through a community design process to include classrooms, additional office space, childcare, healthcare facilities and gymnasium.

Funding Status: Fully Funded; DGS project

**Max Baer Park Enhancements**

Type: Development

Add additional tables, barbeque, and an additional basketball court. Add a new mini skatepark, plus additional lighting and signage at this neighborhood park.

Funding Status: Partially Funded

Unfunded: develop additional lighting and signage.

**Council District: 6** *continued***Planning Area: 4****Priority Project****Manor Recreation and Swim Club**

Type: Land Acquisition

Acquire and renovate the Manor Recreation and Swimming Club property by collaborating with the Sacramento Housing and Redevelopment Agency.

Funding Status: Not Funded

**Planning Area: 5****Priority Project****Earl Warren Park Rehabilitation**

Type: Repair and Rehabilitation

Renovation/Re-use of the sand volleyball courts (consider neighborhood skatepark), repair the existing picnic area, irrigation system and turf, renovate the existing restrooms.

Funding Status: Fully Funded

**Planning Area: 6****Priority Project****Oki Park Open Space Development**

Type: Development

Master plan this site and consider in the plan development of parking, tennis courts, multi-purpose trail, horseshoe pits, picnic area, tot lots and bocce courts.

Funding Status: Partially Funded; implementation of plan needed

**Oki Park Improvements**

Type: Development

Add an additional playground, bocce courts, information kiosk or board, walking path, drinking fountain, and shuffle board courts. Consider new play areas, soccer fields and basketball courts.

Funding Status: Fully Funded

**Council District: 7****Planning Area: 3****Priority Project****Lewis Park Improvements**

Type: Development

Add a picnic/barbeque area, a water spray feature and more trees.

Funding Status: Partially Funded

Unfunded: water spray feature and more trees.

**Council District: 8**

**Planning Area: 4**

**Shasta Park Master Plan**

Type: Development

Develop a master plan for this 19.6-acre community park site.

Funding Status: Fully Funded (Phase 1 development in process, Phase 2 on hold due to operations and maintenance budgetary issues)

**Shasta Park Site Acquisition Completion**

Type: Land Acquisition

Complete the acquisition of this community park site by purchasing the remaining parcels.

Funding Status: Fully Funded

**Planning Area: 11**

*Priority Project*

**Steve Jones Park Phase II**

Type: Development

Continue development of this park consistent with the approved master plan. Development of 4.5 acres to include: landscaping, detention basin and soccer field.

Funding Status: Fully Funded

**Brookfield Triangle Landscaping**

Type: Community Facility

Add landscaping to the "Brookfield Triangle" as Mack Rd. turns in to Meadowview to create a "neighborhood" gateway to the Meadowview Neighborhood.

Funding Status: Fully Funded

**Hopkins Park Rehabilitation**

Type: Repair and Rehabilitation

Remove old wading pool.

Funding Status: Fully Funded

**CITYWIDE / REGIONAL*****Priority Project*****Delta Shores Regional Park Acquisition**

Type: Land Acquisition

Acquire approximately 140-acres for the Regional Park to develop regional park amenities through a community master plan process.

Funding Status: Not Funded

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**Matsui Waterfront Park Phase II (formerly Jibboom Street Park)**

Type: Development

Develop Phase II of the Sacramento Riverfront Park.

Funding Status: Fully Funded

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**Granite Regional Park Enhancements**

Type: Development

Develop a restroom in Phase I and/or Phase II area to improve usability. Add sports field lighting and a children's playground. Develop special elements to improve usage such as lights and a shade structure at the dog park. Develop a covered picnic area.

Funding Status: Partially Funded

Unfunded: develop a restroom in Phase I and/or Phase II area to improve usability; add a children's playground and bike racks to the entrance of the skatepark.

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**Natomas Baseball Regional Complex**

Type: Development

Develop this property into a youth sports complex to include baseball, soccer, picnic areas, concession area, restrooms, and other amenities.

Funding Status: Partially Funded

Unfunded: working with nonprofit organization to have them develop the site.

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**Park Signage Replacement Program**

Type: Repair and Rehabilitation

Replace old/outdated signage with new standard concrete monument signs (i.e., Bannon Creek Parkway, Natomas Oaks, Sand Cove).

Funding Status: Partially Funded; will incorporate updating all signage when other development occurs at each park site.

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<b>CITYWIDE / REGIONAL <i>continued</i></b>
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**William Land Regional Park Enhancements**

Type: Development

Add additional picnic tables, trash cans and barbeques. Add a dog park at Land Park. Investigate and analyze converting interior roads to pedestrian and bicycle trails. Add an additional phase of the jogging trail at the panhandle.

Funding Status: Partially Funded

Unfunded: add a dog park, investigate and analyze converting interior roads to pedestrian and bicycle trails.

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**North Natomas Regional Park**

Type: Development

Develop this park in conjunction with community partners consistent with the approved master plan.

Funding Status: Partially Funded

Unfunded: bicycle trails, boathouse cafe, Great Meadow, cultural garden, conservatory, botanic garden pond, park administration center, aquatics center, garden center, skate park, family center, and sports fields.