

Meeting Date: 8/16/2016

Report Type: Consent

Report ID: 2016-00634

Title: Proposed 2016 Park Project Programming Guide (PPPG) Process Overview and Criteria (Continued from 06/21/2016)

Location: Citywide

Recommendation: Pass a Motion approving the process and criteria for the preparation of the 2016 Park Project Programming Guide.

Contact: Mary de Beauvieres, Principal Planner, (916) 808-8722, Department of Parks and Recreation

Presenter: None

Department: Parks & Recreation Department

Division: Park Development Services

Dept ID: 19001121

Attachments:

- 1-Description/Analysis
- 2-Background (Attachment 1)
- 3-PPPG Process (Attachment 2)
- 4-PPPG Timeline (Attachment 3)
- 5-PRPG 2008 Status Report (Attachment 4)
- 6-2016 PPPG Process Overview and Criteria (Attachment 5)

City Attorney Review

Approved as to Form
Sheryl Patterson
6/9/2016 2:59:18 PM

Approvals/Acknowledgements

Department Director or Designee: Christopher Conlin - 6/6/2016 9:44:22 AM

Description/Analysis

Issue Detail: Staff is beginning the process to develop a new *Park Project Programming Guide* (PPPG), the document was formerly known as the Parks and Recreation Programming Guide (PRPG). The name was changed to more accurately reflect the function and character of the document; for clarity and ease of reading the current document, its predecessor will be referred to as the PPPG. City Council approval of the PPPG development process (**Attachment 2**) is necessary to proceed. **Attachment 3** provides a timeline for the preparation of the 2016 PPPG; staff anticipates completion of the PPPG later this year.

The PPPG is a prioritized list of unfunded parks and recreation projects that is created through a public review process. The PPPG was last adopted by the City Council in November 2008. In 2010, the Parks and Recreation Commission and City Council were informed that the PPPG would not proceed on its usual biennial timeline due to personnel reductions and an overall reduction in development-related park funding. At that time, staff anticipated returning to a biennial schedule in 2014, but it did not happen due to the ongoing recession.

The PPPG process includes public outreach to develop a comprehensive list of the City's park and recreation capital project needs. The projects are evaluated and scored and ranked, then sorted into 11 divisions. The divisions consist of the ten Community Plan Areas and one citywide division for Regional Parks/Parkways. The top ranking projects in each Community Plan Area and in the citywide division of Regional Parks/Parkways/Facilities are identified as priority projects; all other projects are considered opportunity projects. Priority projects are intended to be delivered first as funding becomes available. **Attachment 4** provides a status of priority projects from the 2008 PPPG, and **Attachment 5** provides the PPPG process overview and criteria.

Policy Considerations: Providing parks and recreation facilities is consistent with the City's strategic plan to enhance livability in Sacramento's neighborhoods by expanding park, recreation, and trail facilities throughout the City. This is also part of the Park Development Process for park planning as stated in the City's *Parks and Recreation Master Plan*.

Economic Impacts: None.

Environmental Considerations:

California Environmental Quality Act (CEQA): This report concerns administrative activities and government fiscal activities that do not constitute a "project" as defined by the CEQA Guidelines Sections 15378(b)(2) and 15378(b)(4) and are not subject to the provisions of CEQA (CEQA Guidelines 15060(c)(3)). CEQA review for any project has been or will be performed in conjunction with planning, design, and approval of each specific project as appropriate.

Commission/Committee Action: The PPPG process was presented to the Parks and Recreation Commission on March 3, 2016.

Rationale for Recommendation: The PPPG prioritizes unfunded and in some cases underfunded Capital Improvement Program (CIP) projects. The adopted *Parks and Recreation*

Master Plan (updated in 2009) established the service level goals for park acreage and recreational facilities within the City of Sacramento. As part of the overall park development process, the PPPG establishes the park and recreation capital priorities to allow staff to manage its resources, production, capacity, and operational and maintenance impacts, while still completing projects within a reasonable amount of time.

Financial Considerations: This report does not result in any financial impact to the City. As part of the overall park development process, the PPPG is a document designed to prioritize unfunded or underfunded CIP projects.

Local Business Enterprise (LBE): Not applicable.

Background

The PPPG is designed to evaluate and prioritize unfunded or underfunded park and recreation projects in a variety of categories, as follows:

Neighborhood and Community Parks

- Land Acquisition
- New Development
- Repair/Rehabilitation of Existing Park Amenities

Community Facilities

- New Development

Regional Parks/Parkways

- Land Acquisition
- New Development
- Repair/Rehabilitation of Existing Regional Parks/Parkways/Facilities

The PPPG evaluates and scores new park and facility project requests for funding and to prioritize development. **Attachment 5** shows the New Project Request Workflow.

New Project Workflow

- ✓ If a new project request falls under Repair and Rehabilitation of Existing Buildings the new project request will be forwarded to the Department of Public Works/Facilities for their Repair and Maintenance List.
- ✓ If a new project request falls under Maintenance, Repair, Safety, or Code the new project request will be forwarded to the Department of Parks & Recreation/Park Maintenance and for their Repair Database.
- ✓ If a new project request falls under All Other Park and Park Facilities it will be evaluated and grouped within each of the ten Community Plan Areas for consistency with the City's *Parks and Recreation Master Plan 2005-2010*, last updated in 2009 and the City of Sacramento's *2035 General Plan* (updated March 3, 2015) goals and policies.

The top ranking projects in each of the ten Community Plan Areas are identified as priority projects. Priority projects are intended to be funded in the order of their rank as funds become available. All other projects are considered opportunity projects, meaning that they will be funded after priority projects are completed or as grant funding or other funding opportunities arise. Once funding is available for a priority project, a scope, schedule, and budget are developed. The project is then added to the City's CIP. When a portion of a project is funded, the funded portion of the project moves into the CIP; the remaining project is then reevaluated and rescored for inclusion in the next PPPG.

The scoring criteria was adopted by City Council prior to preparation of the 2008 PPPG. Staff will use the same scoring criteria with several minor exceptions. Each criteria set totals a maximum of 15 points and focuses on:

- Neighborhood, community, and/or regional need;
- Maintenance funding availability;
- Site significance/public priority or public use;
- Whether or not the project is located in an economically disadvantaged neighborhood;
- Health and safety/legal Mandates;
- Land availability; and
- Cost offsets/partnerships.

Attachment 4 is a status report of the 2008 PPPG priority projects. This attachment identifies complete or partially complete projects or projects that will be deleted from inclusion in the 2016 PPPG because: 1) they are not consistent with the *Parks and Recreation Master Plan 2005-2010* or park development guidelines, 2) the project scope is infeasible or vague, or 3) the project location is owned or controlled by others. The incomplete component of partially completed projects or unfunded projects from the 2008 PPPG will be reevaluated and rescored for inclusion in the 2016 PPPG. In addition, new projects will be evaluated and ranked for inclusion.

The *2016 PPPG New Project Request* form may be found online at:

<http://www.cityofsacramento.org/ParksandRec/Parks/Park-Planning-Development>

Park Project Programming Guide (PPPG) Process

Step 1: Identify Draft List of Projects

Parks and Recreation staff will provide a status of existing projects from the 2008 Parks and Recreation Programming Guide (PRPG). In addition, staff will add new potential projects to the list based upon their knowledge of the park system and the need. The status of existing projects and a staff generated list of potential projects will be reviewed with the Parks and Recreation Commission and each City Council District Director.

Step 2: Public Outreach

Staff will host informational sessions in the North, Central, and South Area of the City to solicit community input. When available, the list will be posted on the City's webpage.

Step 3: Staff Review and Scoring of Project Lists

After new project lists have been established, Parks and Recreation staff will sort projects into 11 divisions. The divisions consist of the ten Community Plan Areas and one citywide division for Regional Park/Parkways/Facilities. In each division, projects will also be sorted by project type. Using the criteria adopted by City Council in 2008, staff will score the projects within each Community Plan Area and in the citywide category of Regional Parks/Parkways/Facilities and identify the top three scoring projects. These will become the priority projects. The three priority projects may include projects from any of the project categories.

Once the PPPG is in final draft form, the document will be presented to the Parks and Recreation Commission for input before going to the City Council for adoption. In addition to the three public workshops mentioned above, the public will have an opportunity to comment on the contents of the PPPG or make additional suggestions at both public meetings.

Step 4: Adoption

Once the City Council has adopted the 2016 PPPG, staff will use the document to establish departmental priorities for the funding of park and recreation projects for inclusion in the Capital Improvement Program component of the City Budget. The PPPG will also be used to guide project selection as various grant opportunities arise.

PROPOSED - PARK PROJECT PROGRAMMING GUIDE (PPPG) TIMELINE

Initial Steps

<i>PPDS PPPG Brain Storm Sessions</i>	February 3-24, 2016 - Completed
---------------------------------------	---------------------------------

<i>Parks & Recreation Commission</i>	March 3, 2016 - Completed
<i>City Council</i>	August 16, 2016

Public Outreach

<i>Post New Project Request Form on City's Website</i>	June – Completed
<i>Post 2016 PPPG Overview and Criteria</i>	After Council Approves – Tentative - August 16, 2016
<i>Public Informational Sessions</i>	North Area: TBD
	South Area: TBD
	Central: TBD

Document Development

<i>Score Projects</i>	October
<i>Rank Projects</i>	October
<i>Prepare Draft 2016 PPPG</i>	October/November

Public Review/Adoption

<i>Parks & Recreation Commission</i>	December
<i>City Council</i>	December

Parks and Recreation Programming Guide (PRPG)

Status of 2008 Priority Projects

Community Plan Area 1: Central City

Council				
No.	District	Project Name	Description	Status
Project Type: Land Acquisition				
1	3	River District Parks	Plan and acquire new parks for newly developing areas in the River District.	Project partially complete; park development will occur in conjunction with surrounding development. For example, two parks in Township 9 were constructed; a third is underway.
2	4	R Street Corridor Parkland Acquisition	Acquire property in the R Street Corridor for mini-urban parks.	Project complete; assembled/acquired 0.9 acre park site at 19th/Q Streets (Truitt Brooks Park; construction is underway).
Project Type: Repair and Rehabilitation				
3	3	McKinley Park Rehabilitation	Modify restrooms necessary to meet safety and ADA requirements. Repair and expand if possible the tennis building for staff and storage south of the existing tennis courts. Renovate lake to reduce erosion and maintenance. Renovate the baseball backstop, bleachers and horsehoe courts. Construct additional walkways to the restroom, rose garden and H Street. Construct new park signs, and a metal rose arbor in the center of the rose garden. Replace the wooden play structure with new equipment.	Project partially complete; new restroom constructed, plans underway to rehabilitate existing restroom. Lake renovation plan underway with work to follow. New park signs installed; metal rose arbor over entrance to rose garden installed. Wooden play structure burned; replaced with new tot/adventure play areas.

Parks and Recreation Programming Guide (PRPG)

Status of 2008 Priority Projects

Community Plan Area 2: Land Park

Council				
No.	District	Project Name	Description	Status
Project Type: Land Acquisition				
4	4	East Phillips Neighborhood Park	Acquire land to develop a neighborhood park to include soccer fields, multi-use fields, picnic areas, and playground equipment or acquire land for a public plaza in the vicinity of 21st Avenue and Franklin Boulevard. The park would also serve as a detention basin to solve drainage problems in the area.	Funding not available
5	4	Neighborhood Parkland Acquisition	Acquire property to develop a neighborhood park to include a playground and water spray feature.	Water spray features are no longer being planned for neighborhood park development due to excessive costs generated by new health code and water conservation requirements.
Project Type: Development				
6	5	Bret Harte Elementary School 4th R Community Garden	Develop a community garden for student learning for the 4th R Program.	Remove from PRPG; project site is owned or controlled by others
Project Type: Repair and Rehabilitation				
7	5	Sierra 2 Park Basketball Court Rehabilitation	Resurface and/or re-stripe existing basketball court(s).	Project complete

Parks and Recreation Programming Guide (PRPG)

Status of 2008 Priority Projects

Community Plan Area 3: Pocket

Council				
No.	District	Project Name	Description	Status
Project Type: Development				
8	5	Charlie Jensen Park Phase II	Develop a walking path at the picnic area and along the existing bike trail going through the park site and an octagon shade shelter over picnic area with seating; increase lighted areas.	Project partially complete; shade structures constructed.
9	7	Lewis Park Enhancements	Add a water spray feature and more trees.	Water spray features are no longer being planned for neighborhood park development due to excessive costs generated by new health code and water conservation requirements.
Project Type: Repair and Rehabilitation				
10	7	Dutra Park Lighting	For public safety, adding lighting and trim trees to deter criminal activities.	Project complete

Parks and Recreation Programming Guide (PRPG)

Status of 2008 Priority Projects

Community Plan Area 4: South Area

<i>Council</i>				
<i>No.</i>	<i>District</i>	<i>Project Name</i>	<i>Description</i>	<i>Status</i>
<i>Project Type: Land Acquisition</i>				
11	6	Lemon Hill Area Community Garden Acquisition	Acquire the privately owned land which currently has a community 'Weed and Seed' Program garden site (around 9.5 acres) so that it may be a permanent city garden.	Funding not available
<i>Project Type: Community Facility</i>				
12	6	Manor Recreation and Swim Club Acquisition and Improvements	Acquire and renovate the Manor Recreation and Swim Club property by collaborating with the Sacramento Housing and Redevelopment Agency.	Project complete; City acquired site and developed Artivio Guerrero Park.
13	7	Valley Hi/North Laguna Community Center Development	Construct a new community center at Shasta Park.	Funding not available
14	6	Will C. Wood School Park Healthy Start	Create Healthy Start Program with a portable building at Wood School.	Delete; project site is owned or controlled by others
<i>Project Type: Development</i>				
15	6	Army Depot Park Site Development	Develop the site consistent with the park master plan.	Delete: Site to be developed by CSUS, in conjunction with relocated McAuliffe Field project.

Parks and Recreation Programming Guide (PRPG)

Status of 2008 Priority Projects

Community Plan Area 5: Fruitridge Broadway

<i>Council</i>				
<i>No.</i>	<i>District</i>	<i>Project Name</i>	<i>Description</i>	<i>Status</i>
<i>Project Type: Repair and Rehabilitation</i>				
16	6	Billy Bean, Jr. Memorial Park Safety	Develop and implement the revised master plan for the existing park to increase usage and update existing park facilities per the Parks and Recreation Safety Implementation Plan. Install concrete park sign.	Project complete; improvements included fencing and parking lot gates, signage, shade canopy over playground, park furniture, exercise stations and play area enhancements.
17	5	McClatchy Park Safety Implementation Plan	Implement the revised master plan to increase usage and implement the Parks and Recreation Safety Implementation Plan. Install concrete park sign.	Project complete; irrigation upgrades, landscaping, playground upgrade, water spray area added, skate park, tennis courts, basketball courts, large picnic pavilion for groups, drinking fountains, perimeter jogging path with fitness stations, and security cameras added.
<i>Project Type: Community Facility</i>				
18	5	21st Avenue Senior Center	Develop a Senior Center in conjunction with a low-income housing project.	Delete; Center location is not identified in City's Parks and Recreation Master Plan.

Parks and Recreation Programming Guide (PRPG)

Status of 2008 Priority Projects

Community Plan Area 6: East Sacramento

<i>Council</i>				
<i>No.</i>	<i>District</i>	<i>Project Name</i>	<i>Description</i>	<i>Status</i>
<i>Project Type: Land Acquisition</i>				
19	6	65th Street and Elder Creek Area Neighborhood Park	Acquire land for the development of a neighborhood park including: tot lot, walkways, picnic tables and a water play area.	Funding not available
<i>Project Type: Repair and Rehabilitation</i>				
20	6	Oki Park Restroom Rehabilitation	Rehabilitate the existing restroom facility to current ADA and other standards.	Funding not available
<i>Project Type: Community Facility</i>				
21	6	College Glen Area Room/Building	Add a portable building at Jefferson Elementary School for a community room/center for public meetings and gatherings.	Remove; project site is owned or controlled by others
22	3	Glen Hall Park Neighborhood Center	Develop a neighborhood center.	Remove; center location is not identified in the City's Parks and Recreation Master Plan.

Parks and Recreation Programming Guide (PRPG)

Status of 2008 Priority Projects

Community Plan Area 7: Arden Arcade

Council				
No.	District	Project Name	Description	Status
Project Type: Land Acquisition				
23	2	Ben Ali Neighborhood Park Acquisition	Acquire or develop land in this neighborhood for a neighborhood park with facilities for children.	Project complete; city funded recreational improvements at Ben Ali School at 1741 Fianza Avenue.
	2	Auburn/Marconi Neighborhood Parkland Acquisition	Acquire land for a children's park in the Auburn/Marconi neighborhood at the east corner of Auburn Boulevard and Marconi Circle.	Funding not available
Project Type: Development				
24	6	University Park Enhancements	Add a picnic area, shade structure, barbeques and water spray feature on the south side of the park along the American River. Replace wooden sign with a concrete one.	Project partially complete; group picnic area with barbeques constructed.

Parks and Recreation Programming Guide (PRPG)

Status of 2008 Priority Projects

Community Plan Area 8: North Sacramento

Council				
No.	District	Project Name	Description	Status
Project Type: Repair and Rehabilitation				
25	2	Hagginwood Park Safety Implementation Plan	Execute the parks and Recreation Safety Implementation Plan. Replace wooden sign with a concrete one. Investigate expanding park.	Project complete; improvements included parking lot gates, security cameras, parking striping and curb painting, and parking lot lights.
26	2	Johnston Park Safety Implementation Plan	Execute the Parks and Recreation Safety Implementation Plan.	Project complete; improvements included lighting, parking lot gates and striping.
27	2	Strawberry Manor Park Safety Implementation Plan	Execute the parks and Recreation Safety Implementation Plan. Remove the restroom building.	Project complete; improvements included shaded group picnic area, shaded children's playground, water mister, multi-use court, new park sign, renovated irrigation system, new site furniture.

Parks and Recreation Programming Guide (PRPG)

Status of 2008 Priority Projects

Community Plan Area 9: South Natomas

Council				
No.	District	Project Name	Description	Status
Project Type: Repair and Rehabilitation				
28	3	Gardenland Park Safety Implementation Plan	Execute the Parks and Recreation Safety Implementation Plan	Project complete; restroom renovated, parking improved and security gates installed, security camera installed.
29	3	Ninos Park Safety Implementation Plan	Execute the Parks and Recreation Safety Implementation Plan	Project complete; improvements included replacing a baseball diamond/backstop with a soccer field, new concrete park sign and drinking fountain.
Project Type: Community Facility				
30	3	Environmental Education Center	Develop an urban nature interpretive center in partnership with the Sacramento Tree Foundation at a site to be determined	Remove; Project was contingent upon an unsuccessful grant application. City has 2 planned environmental education centers at Hansen Ranch and at Delta Shores.

Parks and Recreation Programming Guide (PRPG)

Status of 2008 Priority Projects

Community Plan Area 10: North Natomas

<i>Council</i>				
<i>No.</i>	<i>District</i>	<i>Project Name</i>	<i>Description</i>	<i>Status</i>
<i>Project Type: Repair and Rehabilitation</i>				
31	1	Tanzanite Community Park Improvements	Install sensor lights to promote safety and prevent vandalism at existing skatepark after park hours. Plant trees in existing dog park. Provide drainage east of the water area in the dog park.	Project pending; Improvements underway. Landscape upgrades planned for parking area and skate park. Drainage issues assessed with staff input.
32	1	Egret Park Master Plan Revision	Revise master plan to accommodate community requests for improvements to the existing park.	Project complete; park renovations were completed without need for a master plan revision.
<i>Project Type: Development</i>				
33	1	Valley Oak Park Phase II	Develop lighted sports field.	Project partially complete; park development included lighted tennis courts, dog park, soccer fields, half basketball court, volleyball courts, shaded group picnic area, shaded children's playgrounds, site furniture and a water spray area. Restroom construction to occur in 2016.



2016

PARK PROJECT PROGRAMMING GUIDE (PPPG)
PROCESS OVERVIEW AND CRITERIA

CITY OF SACRAMENTO

KEVIN JOHNSON

MAYOR

ANGELIQUE ASHBY

COUNCIL DISTRICT 1

ALLEN WARREN

COUNCIL DISTRICT 2

JEFF HARRIS

COUNCIL DISTRICT 3

STEVE HANSEN

COUNCIL DISTRICT 4

JAY SCHENIRER

COUNCIL DISTRICT 5

ERIC GUERRA

COUNCIL DISTRICT 6

RICK JENNINGS

COUNCIL DISTRICT 7

LARRY CARR

COUNCIL DISTRICT 8

JOHN F. SHIREY

CITY MANAGER

DEPARTMENT OF PARKS AND RECREATION

CHRISTOPHER CONLIN, DIRECTOR

PREPARED BY:

MARY DE BEAUVIERES, PRINCIPAL PLANNER

ILEE MULLER, ADMINISTRATIVE ANALYST

TABLE OF CONTENTS

Introduction	1
Background.....	1
Evaluation Process.....	2
2016 Park Project Programming Guide (PPPG) New Project Request Workflow	3
2016 New Project Request Form.....	4
Neighborhood and Community Parks	6
Neighborhood and Community Parks – Land Acquisition.....	8
Neighborhood and Community Parks - Parks/Recreational Facilities New Development.....	10
Neighborhood and Community Parks - Repair/Rehabilitation of Existing Park Amenities.....	13
Community Facilities	15
Community Facilities – New Development.....	16
Regional Parks/Parkways	19
Regional Parks/Parkways – Land Acquisition.....	20
Regional Parks/Parkways – New Development.....	22
Regional Parks/Parkways – Repair/Rehabilitation of Existing Regional Parks/Parkways/Facilities.....	24
Maps	
Economically Disadvantaged Neighborhoods.....	27
Community Plan Areas.....	28
Central City – Community Plan Area 1.....	29
Land Park – Community Plan Area 2.....	30
Pocket – Community Plan Area 3.....	31
South Area – Community Plan Area 4.....	32
Fruitridge Broadway – Community Plan Area 5.....	33
East Sacramento – Community Plan Area 6.....	34
Arden Arcade – Community Plan Area 7.....	35
North Sacramento – Community Plan Area 8.....	36
South Natomas – Community Plan Area 9.....	37
North Natomas – Community Plan Area 10.....	38

INTRODUCTION

BACKGROUND

The Park Project Programming Guide (PPPG) is a comprehensive document that is designed to evaluate and prioritize unfunded or underfunded park and recreation projects in a variety of categories, as follows:

NEIGHBORHOOD AND COMMUNITY PARKS

- Land Acquisition
- New Development
- Repair/Rehabilitation of Existing Neighborhood and Community Park Amenities

Neighborhood parks range in size from 2 to 10 acres, and serve a ½ mile radius. Some Neighborhood Parks are located adjacent to elementary schools and park amenities are usually oriented toward the recreation needs of children.

Community parks range in size from 6 to 60 acres, and serve a 3 mile radius or several neighborhoods. Community Parks contain amenities found in Neighborhood Parks, but may also contain lighted sports fields or courts, skate parks, dog parks, nature areas, off-street parking, and restrooms. Specialized amenities may also be found in Community Parks including community centers, water play areas or swimming pools.

COMMUNITY FACILITIES

- New Development

The City of Sacramento Department of Parks and Recreation has 16 Community Centers located throughout the city. Each center offers programs that cater to the needs of the community. With a focus on health and fitness, sports, youth programs such as after school and summer camps; as well as a variety of Active Adult and Senior programs.

REGIONAL PARKS/PARKWAYS/FACILITIES

- Land Acquisition
- New Development
- Repair/Rehabilitation of Existing Regional Parks/Parkways/Facilities

Regional parks generally range from 75 to 200 acres and serve the entire City and beyond. Amenities in Regional Parks may include all the amenities found in Community Parks and also include sports complexes, large scale picnic areas, golf courses, and region-wide attractions.

Parkways are linear open space corridors for pedestrians and bicyclists, linking residential areas to schools, parks and trail systems. Typically linear and narrow; parkways may be situated along a waterway, abandoned railroad or other common corridor areas.

Facilities to expand the regionally serving elements of Sacramento's parks and recreation system.

EVALUATION PROCESS

Projects are evaluated and grouped within each of the ten Community Plan Areas for consistency with the City's *Parks and Recreation Master Plan*, last updated in 2009.

Each criteria set totals a maximum of 15 points and focuses on:

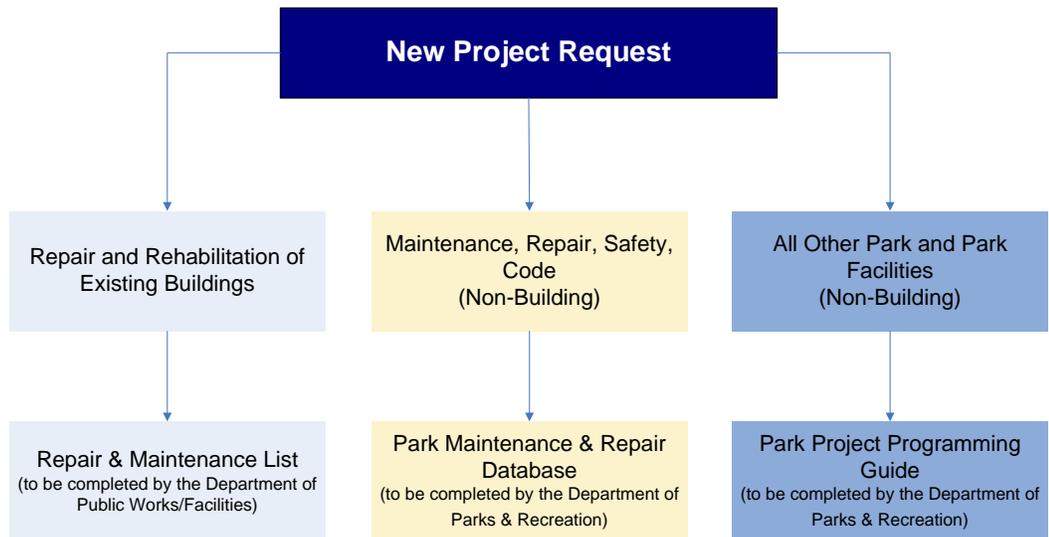
- Neighborhood, community, and/or regional need;
- Maintenance funding availability;
- Site significance/public priority or public use;
- Whether or not the project is located in an economically disadvantaged neighborhood;
- Health and safety/legal Mandates;
- Land availability; and
- Cost offsets/partnerships.

The top ranking projects in each of the ten Community Plan Areas are identified as priority projects. Priority projects are intended to be funded in the order of their ranking score as funds become available.

All other projects are considered opportunity projects, meaning that they will be funded as priority projects are completed, as grant funding becomes available or other funding opportunities arise.

Although projects are ranked within the ten community plan areas, this document is a guide identifying the relative merit of the individual projects evaluated. It may occasionally be appropriate to take projects out of order because of funding source availability, project feasibility or deliverability, physical constraints, and/or partnerships with other agencies or groups.

2016 Park Project Programming Guide (PPPG) New Project Request Workflow



New Project Workflow

- ✓ If a new project request falls under Repair and Rehabilitation of Existing Buildings the new project request will be forwarded to the Department of Public Works/Facilities for their Repair and Maintenance List.
- ✓ If a new project request falls under Maintenance, Repair, Safety, or Code the new project request will be forwarded to the Department of Parks & Recreation/Park Maintenance for their Repair Database.
- ✓ If a new project request falls under All Other Park and Park Facilities it will be evaluated and grouped within each of the ten Community Plan Areas for consistency with the City's *Parks and Recreation Master Plan*, last updated in 2009 and the City of Sacramento's *2035 General Plan* (adopted March 3, 2015) goals and polices.

PROJECT NAME: _____

PROJECT LOCATION: _____ COUNCIL DISTRICT: _____

1) **What category does this project fall under?**

NEIGHBORHOOD AND COMMUNITY PARKS

- LAND ACQUISITION
- NEW DEVELOPMENT
- REPAIR AND REHABILITATION

COMMUNITY FACILITIES

- NEW DEVELOPMENT
- REPAIR AND REHABILITATION

REGIONAL PARKS/PARKWAYS

- LAND ACQUISITION
- NEW DEVELOPMENT
- REPAIR/REHABILITATION

2) **Please describe how this facility will address a need in the community, i.e. Neighborhood/Business Support or Cultural/Historical/Natural Elements.**

3) **Please describe the public priority or site significance of the project, i.e. Neighborhood/Business Support or Cultural/Historical/Natural Elements.**

4) **Are there any cost offsets or partnerships in this project, i.e. outside funding, existing funding, in-kind support, or volunteer support?**

5) **FOR ACQUISITION PROJECTS: Please discuss the availability of the proposed site and its suitability for active/passive recreational use.**

FOR REPAIR/REHABILITATION PROJECTS: Please discuss the public use of the facility.

FOR DEVELOPMENT PROJECTS: Is the project in an economically disadvantaged area?

CONTACT INFORMATION:

Name: _____

Phone #: _____

E-Mail: _____

PLEASE SEND FORMS TO:

Mary de Beauvieres
Parks & Recreation - PPDS
915 "I" Street, 3rd Floor; Sacramento, CA 95814

FOR QUESTIONS CALL:

Mary de Beauvieres Ph: 916-808-8722
e-mail: MdeBeauvieres@cityofsacramento.org

SUBMITTAL CUT-OFF DATE: September 30, 2016

If the form is received after September 30, 2016, the project will be held for consideration in the 2018 PPPG.

NEIGHBORHOOD AND COMMUNITY PARKS

GOALS AND POLICES

The Park Project Programming Guide is consistent with the following City of Sacramento 2035 General Plan (adopted March 3, 2015) goals and policy:

GOALS:

- Provide an integrated system of parks, open space areas, and recreational facilities that are safe and connect the diverse communities of Sacramento.
- Plan and develop parks, and recreation facilities that enhance community livability; are equitably distributed throughout the city; and are responsive to the needs and interests of residents, employees, and visitors.
- Secure adequate and reliable funding for the acquisition, development, and maintenance of parks, recreation facilities, and open space.

POLICIES:

- **Complete System.** Develop and maintain a complete system of parks and open space areas throughout Sacramento that provide opportunities for both passive and active recreation.
- **Connected Network.** The City shall connect all parts of Sacramento through integration of recreation facilities with other public spaces and rights-of-way that are easily accessible by alternative modes of transportation.
- **Parks and Recreation Master Plan.** All new development will be consistent with the applicable provisions of the Parks and Recreation Master Plan.
- **Timing of Services.** The City shall ensure that the development of parks and recreation facilities and services keeps pace with development and growth within the city.
- **Service Level Radius.** Provide accessible public park or recreational open space within one-half mile of all residences.
- **Park Acreage Service Level Goal.** The City shall strive to develop and maintain 5 acres of neighborhood and community parks and other recreational facilities/sites per 1,000 population.
- **Urban Park Facility Improvements.** In urban areas where land dedication is not reasonably feasible (e.g., the Central City), the City shall explore creative solutions to provide neighborhood parks and recreation facilities that reflect the unique character of the area.
- **Capital Investment Priorities.** The City shall give priority to the following:
 - Acquiring land or constructing parks and recreation facilities where adopted Service Level Goals are not being met.
 - Building parks and facilities to ensure safety for users and adjacent properties.
- **Compatibility with Adjoining Uses.** The City shall ensure that the location and design of all parks and recreation centers are compatible with existing adjoining uses.

- **Surplus or Underutilized Land.** The City shall consider acquiring or using surplus, vacant, or underutilized parcels or abandoned buildings for public recreational use.
- **Youth “Friendliness.”** They City shall provide parks and facilities for youth between the ages of 10 and 18 to ensure safe gathering places of their recreation.
- **Aging Friendly Community.** The City shall develop facilities that support continuing engagement, foster the personal enrichment and independence of older residents, and reflect the needs of Sacramento’s aging population within the community.
- **Organized Sports Facilities.** The City shall develop facilities (e.g., multi-field complexes) for a variety of organized sports.
- **Joint-Use Facilities Co-located.** They City shall support the development of recreation facilities co-located with public and private facilities (e.g., schools, libraries, and detention basins).
- **Responsiveness to Community.** The City shall work with affected neighborhoods in the design of parks and recreational facilities to meet the unique needs and interest of residents (e.g., providing for cultural heritage gardens and teen centers).
- **Property Acquisition.** The City shall secure funding for property acquisitions that can be accessed quickly to respond to opportunities.
- **Capital Funding.** The City shall fund the costs of acquisition and development of City neighborhood and community parks, and recreation facilities through land dedication, in lieu fees, and/or development impact fees.

NEIGHBORHOOD AND COMMUNITY PARKS

LAND ACQUISITION

INTRODUCTION

Neighborhood and Community Parks are typically acquired through land dedication as part of the subdivision process. However, in older neighborhoods that pre-date the City’s adoption of its parkland dedication ordinance it may be necessary or prudent to acquire parkland using the pool of developer fees paid in lieu of dedication.

PROJECT RANKING PROCESS

Each criteria set totals a maximum of 15 points and focuses on neighborhood and community need/sustainability, the availability of maintenance funding, site significance, whether or not the project is in an economically disadvantaged neighborhood, land availability and funding.

PARK ACREAGE NEED/ SUITABILITY	Points
HIGH NEED/HAS HIGH SUITABILITY FOR ACTIVE/PASSIVE RECREATION USE <ul style="list-style-type: none"> • Parkland deficiency is greater than 30% of the 5 acres per 1,000 standard. • Active: Outdoor recreational activities such as organized sports or playground activities. • Passive: Non-consumptive uses such as wildlife observation, walking, biking, and canoeing. 	2 POINTS
MODERATE NEED/HAS MODERATE SUITABILITY FOR ACTIVE/PASSIVE RECREATION USE <ul style="list-style-type: none"> • Parkland deficiency is less than 30% of the 5 acres per 1,000 standard. • Active: Outdoor recreational activities such as organized sports or playground activities. • Passive: Non-consumptive uses such as wildlife observation, walking, biking, and canoeing. 	1 POINT
NO NEED/NOT SUITABLE *	0 POINTS
<i>*If there is no need for parkland <u>STOP HERE</u> there is no need to further evaluate suggested project.</i>	
MAINTENANCE	Points
CITY FUNDING AVAILABLE TO COVER MAINTENANCE COST <ul style="list-style-type: none"> • Project is in an established maintenance funding district (CFD/Landscape Lighting District). 	3 POINTS
OUTSIDE FUNDING AVAILABLE TO COVER MAINTENANCE COST <ul style="list-style-type: none"> • Private party/other agency to cover maintenance cost. 	2 POINTS

MAINTENANCE	Points
NO FUNDING AVAILABLE	0 POINTS

SITE SIGNIFICANCE	Points
INCLUDES A CULTURAL AND/OR NATURAL RESOURCE ELEMENT <ul style="list-style-type: none"> • Cultural Resource Element: Historic landmark or is located within a Historic District. • Natural Resource Element: Open space, natural areas, wildlife habitat area, creek, canals, drainage, wetlands, grasslands, oak woodlands, and wildlife corridors. 	2 POINTS
NEITHER	0 POINTS

ECONOMICALLY DISADVANTAGED NEIGHBORHOOD	Points
YES – <i>See Map</i>	4 POINTS
NO – <i>See Map</i>	0 POINTS

LAND AVAILABILITY	Points
AVAILABLE FOR PURCHASE AND LAND NEEDS TO BE PURCHASED IMMEDIATELY OR THE OPPORTUNITY WILL BE LOST	2 POINTS
STATUS UNKNOWN	0 POINTS

COST OFFSETS/PARTNERSHIPS	Points
OUTSIDE FUNDING AVAILABLE <ul style="list-style-type: none"> • Grants • Volunteer support • Private party/other agency/other 	2 POINTS
NO OUTSIDE FUNDING AVAILABLE	0 POINTS

NEIGHBORHOOD AND COMMUNITY

PARKS/RECREATIONAL FACILITIES

NEW DEVELOPMENT

INTRODUCTION

New Neighborhood and Community Parks are typically developed using Park Development Impact Fees collected through the building process. The amenities to be developed in the parks are determined through a master planning process that involves public outreach with the neighborhood or community that will use the park. New parks may be built in phases to allow recreational use of some areas of the park while funds accumulate to develop the remainder of the park.

PROJECT RANKING PROCESS

Each criteria set totals a maximum of 15 points and focuses on neighborhood and community need, maintenance, public priority, site significance, whether or not the project is in an economically disadvantaged neighborhood, and whether or not there is funding available.

PARK ACREAGE NEED	Points
HIGH NEED <ul style="list-style-type: none"> Parkland deficiency is greater than 30% of the 5 acres per 1,000 standard. 	3 POINTS
MODERATE NEED <ul style="list-style-type: none"> Parkland deficiency is less than 30% of the 5 acres per 1,000 standard. 	2 POINTS
NO NEED*	0 POINTS
<i>*If there is no need for parkland <u>STOP HERE</u> there is no need to further evaluate suggested project.</i>	
RECREATIONAL FACILITY NEED	Points
HIGH NEED <ul style="list-style-type: none"> Recreational facility deficiency is greater than 30% of service level goals for specific facility need. <ul style="list-style-type: none"> Sport Fields Lighted Sports Fields Courts Other Active/Passive Recreational Facilities 	3 POINTS
MODERATE NEED <ul style="list-style-type: none"> Recreational facility deficiency is less than 30% of service level goals for specific facility need. 	2 POINTS

RECREATIONAL FACILITY NEED	Points
<ul style="list-style-type: none"> ▪ Sport Fields ▪ Lighted Sports Fields ▪ Courts ▪ Other Active/Passive Recreational Facilities 	

NO NEED*	0 POINTS
----------	----------

****If there is no need for recreation facilities STOP HERE there is no need to further evaluate suggested project.***

MAINTENANCE	Points
CITY FUNDING AVAILABLE TO COVER MAINTENANCE COST	2 POINTS
<ul style="list-style-type: none"> • Project is in an established maintenance funding district (CFD/Landscape Lighting District). 	

OUTSIDE FUNDING AVAILABLE TO COVER MAINTENANCE COST	1 POINT
<ul style="list-style-type: none"> • Private party/other agency to cover maintenance cost. 	

NO FUNDING AVAILABLE	0 POINTS
----------------------	----------

SITE SIGNIFICANCE/PUBLIC PRIORITY	Points
NEIGHBORHOOD <u>AND/OR</u> BUSINESS SUPPORT AND A CULTURAL <u>AND/OR</u> NATURAL RESOURCE ELEMENT	3 POINTS
<ul style="list-style-type: none"> • Cultural Resource Element: Historic landmark or is located within a Historic District. • Natural Resource Element: Open space, natural areas, wildlife habitat area, creek, canals, drainage, wetlands, grasslands, oak woodlands, and wildlife corridors. 	

COMPLETES COMMUNITY OR PARK MASTER PLAN	2 POINTS
---	----------

NEIGHBORHOOD <u>AND/OR</u> BUSINESS SUPPORT	1 POINT
--	---------

NO KNOWN PUBLIC SUPPORT	0 POINTS
-------------------------	----------

ECONOMICALLY DISADVANTAGED NEIGHBORHOOD	Points
YES – <i>See Map</i>	2 POINTS
NO – <i>See Map</i>	0 POINTS

COST OFFSETS/PARTNERSHIPS	Points
OUTSIDE FUNDING AVAILABLE <ul style="list-style-type: none"> • Grants • Volunteer support • Private party/other agency/other Private party/other agency. 	2 POINTS
NO OUTSIDE FUNDING AVAILABLE	0 POINTS

NEIGHBORHOOD AND COMMUNITY

REPAIR/REHABILITATION OF EXISTING PARK AMENITIES

INTRODUCTION

As the recreational amenities within the park system age, repairs and rehabilitation of improvements or facilities are required to keep the park system functional, useful and an attractive addition to the City. As amenities reach the end of their useful lifespan, or as the popularity or need for certain types of improvements increases or decreases, adjustments to the parks are necessary to maximize their usefulness.

PROJECT RANKING PROCESS

Each criteria set totals a maximum of 15 points and focuses on park amenity need, maintenance, health and safety/legal mandates, site significance and public use, whether or not the project is in an economically disadvantaged neighborhood and whether or not there is funding available.

PARK AMENITIES NEED (BY PLANNING AREA – See Map)	Points
ADDRESSES NEED	2 POINTS
DOES NOT ADDRESS NEED	0 POINTS
MAINTENANCE	Points
CITY FUNDING AVAILABLE TO COVER MAINTENANCE COST	3 POINTS
<ul style="list-style-type: none"> Project is in an established maintenance funding district (CFD/Landscape Lighting District). The repair or rehabilitation project decreases long-term maintenance cost. Project qualifies as a Measure U project. 	
OUTSIDE FUNDING AVAILABLE TO COVER MAINTENANCE COST	2 POINTS
<ul style="list-style-type: none"> Private party/other agency to cover maintenance cost. 	
NO FUNDING AVAILABLE	0 POINTS
HEALTH AND SAFETY/LEGAL MANDATES	Points
SERIOUS HEALTH/SAFETY CONCERN	4 POINTS
<ul style="list-style-type: none"> On a scale from 0-3 Serious Health/Safety Concern = 3 Legal mandate, i.e. new laws, ADA, etc. 	

HEALTH AND SAFETY/LEGAL MANDATES	Points
HEALTH/SAFETY CONCERN <ul style="list-style-type: none"> On a scale from 0-3 Health/Safety Concern = 2 Legal mandate, i.e. new laws, ADA, etc. 	3 POINTS
NO HEATH/SAFETY CONCERN <ul style="list-style-type: none"> On a scale from 0-3 No Health/Safety Concern = 0 No legal mandate, i.e. new laws, ADA, etc. 	0 POINTS

SITE SIGNIFICANCE/PUBLIC USE	Points
INCLUDES A CULTURAL <u>AND/OR</u> NATURAL RESOURCE ELEMENT <u>AND</u> IS HIGH USE <ul style="list-style-type: none"> Cultural Resource Element: Historic landmark or is located within a Historic District. Natural Resource Element: Open space, natural areas, wildlife habitat area, creek, canals, drainage, wetlands, grasslands, oak woodlands, and wildlife corridors. 	2 POINTS
INCLUDES A CULTURAL <u>AND/OR</u> NATURAL RESOURCE ELEMENT <u>AND</u> IS MODERATE USE <ul style="list-style-type: none"> Cultural Resource Element: Historic landmark or is located within a Historic District. Natural Resource Element: Open space, natural areas, wildlife habitat area, creek, canals, drainage, wetlands, grasslands, oak woodlands, and wildlife corridors. 	1 POINTS
NEITHER/LOW USE	0 POINTS

ECONOMICALLY DISADVANTAGED NEIGHBORHOOD	Points
YES – <i>See Map</i>	3 POINTS
NO – <i>See Map</i>	0 POINTS

COST OFFSETS/PARTNERSHIPS	Points
OUTSIDE FUNDING AVAILABLE <ul style="list-style-type: none"> Grants Volunteer support Private party/other agency/other Private party/other agency. 	1 POINT
NO OUTSIDE FUNDING AVAILABLE	0 POINTS

COMMUNITY FACILITIES

GOALS AND POLICES

The Park Project Programming Guide is consistent with the following City of Sacramento 2035 General Plan (adopted March 3, 2015) goals and policy:

GOALS:

- Plan and develop community facilities that enhance community livability; are equitably distributed throughout the city; and are responsive to the needs and interests of residents, employees, and visitors.
- Secure adequate and reliable funding for development and maintenance of community facilities.

POLICIES:

- **Timing of Services.** The City shall ensure that the development of community facilities and services keeps pace with development and growth within the city.
- **Capital Investment Priorities.** The City shall give priority to the following:
 - Building facilities to ensure safety for users and adjacent properties.
- **Compatibility with Adjoining Uses.** The City shall ensure that the location and design of all community centers are compatible with existing adjoining uses.
- **Youth “Friendliness.”** They City shall provide facilities for youth between the ages of 10 and 18 to ensure safe gathering places of their recreation.
- **Aging Friendly Community.** The City shall develop facilities that support continuing engagement, foster the personal enrichment and independence of older residents, and reflect the needs of Sacramento’s aging population within the community.
- **Joint-Use Facilities Co-located.** They City shall support the development of facilities co-located with public and private facilities (e.g., schools, libraries, and detention basins).
- **Responsiveness to Community.** The City shall work with affected neighborhoods in the design of parks and facilities to meet the unique needs and interest of residents (e.g., providing for cultural heritage gardens and teen centers).

COMMUNITY FACILITIES

NEW DEVELOPMENT

INTRODUCTION

Community facilities are gathering places for the community and surrounding neighborhoods. Community centers, neighborhood centers and pool facilities are usually found in community parks or regional parks. Funding to develop these amenities must come from grants or funding sources other than those typically used to develop sport fields, play equipment or courts within neighborhood and community parks. There is no dedicated funding source for these types of improvements at this time.

PROJECT RANKING PROCESS

Each criteria set totals a maximum of 15 points and focuses on facility need, maintenance, community benefit, public priority, whether or not the project is in an economically disadvantaged neighborhood and whether or not there are cost offsets and partnerships.

COMMUNITY FACILITY NEED	Points
<p>NEED – No facility within a 3 Mile radius.</p> <ul style="list-style-type: none"> • Community facility deficiency is greater than 30% of service level goals. <ul style="list-style-type: none"> ▪ Play Pools/Water Spray Feature ▪ Outdoor Pool Complex (Swimming + Wading Pool) ▪ Community Center 	3 POINTS
NO NEED *	0 POINTS
<p><i>*If there is no need <u>STOP HERE</u> there is no need to further evaluate suggested project. Unless it meets the following Criteria:</i></p> <ul style="list-style-type: none"> • <i>Funding is available.</i> • <i>There is a strong community desire for facility/clubhouse.</i> 	
MAINTENANCE	Points
<p>CITY FUNDING AVAILABLE TO COVER MAINTENANCE COST</p> <ul style="list-style-type: none"> • Project is in an established maintenance funding district (CFD/Landscape Lighting District). 	2 POINTS
<p>OUTSIDE FUNDING AVAILABLE TO COVER MAINTENANCE COST</p> <ul style="list-style-type: none"> • Private party/other agency to cover maintenance cost. 	1 POINT
NO FUNDING AVAILABLE	0 POINTS

COMMUNITY BENEFIT	Points
NEW RECREATIONAL, CULTURAL, <u>OR</u> EDUCATIONAL OPPORTUNITIES <ul style="list-style-type: none"> • Recreational Opportunities: Promote enjoyment, amusement, or fun. • Cultural Opportunities: Promote cultural diversity and accessibility, as well as enhancing and promulgating the artistic, ethnic, sociolinguistic, literary and other expressions of all people. • Educational Opportunities: Promote educational programs and activities. 	3 POINTS
ENHANCED RECREATIONAL, CULTURAL, <u>OR</u> EDUCATIONAL OPPORTUNITIES <ul style="list-style-type: none"> • Recreational Opportunities: Promote enjoyment, amusement, or fun. • Cultural Opportunities: Promote cultural diversity and accessibility, as well as enhancing and promulgating the artistic, ethnic, sociolinguistic, literary and other expressions of all people. • Educational Opportunities: Promote educational programs and activities. 	2 POINTS
LIMITED RECREATIONAL, CULTURAL, <u>OR</u> EDUCATIONAL OPPORTUNITIES <ul style="list-style-type: none"> • Recreational Opportunities: Promote enjoyment, amusement, or fun. • Cultural Opportunities: Promote cultural diversity and accessibility, as well as enhancing and promulgating the artistic, ethnic, sociolinguistic, literary and other expressions of all people. • Educational Opportunities: Promote educational programs and activities. 	1 POINT

PUBLIC PRIORITY	Points
NEIGHBORHOOD <u>AND/OR</u> BUSINESS SUPPORT, PROJECTED TO BE A HIGH USE FACILITY, AND COMPLETES MASTER PLAN	3 POINTS
PROJECTED TO BE HIGH USE FACILITY <u>OR</u> COMPLETES MASTER PLAN	2 POINTS
NEIGHBORHOOD <u>AND/OR</u> BUSINESS SUPPORT	1 POINT
NO KNOWN PUBLIC SUPPORT	0 POINTS

ECONOMICALLY DISADVANTAGED AREA	Points
YES - <i>See Map</i>	2 POINTS
NO - <i>See Map</i>	0 POINTS

COST OFFSETS AND PARTNERSHIPS	Points
OUTSIDE FUNDING AVAILABLE <ul style="list-style-type: none"> • Grants • Volunteer support • Private party/other agency/other Private party/other agency. 	2 POINTS
NO OUTSIDE FUNDING AVAILABLE	0 POINTS

REGIONAL PARKS/PARKWAYS

GOALS AND POLICES

The Park Project Programming Guide is consistent with the following City of Sacramento 2035 General Plan (adopted March 3, 2015) goals and policy:

GOALS:

- Provide an integrated system of parks and open space areas that are safe and connect the diverse communities of Sacramento.
- Plan and develop parks that enhance community livability; improve public health and safety; are equitably distributed throughout the city; and are responsive to the needs and interests of residents, employees, and visitors.
- Provide positive recreational experiences and enjoyment of nature through the development, maintenance and preservation of the rivers, creeks, and natural resource areas, while maximizing the use of these areas through partnerships with other agencies.
- Secure adequate and reliable funding for the acquisition, development, rehabilitation, programming, and maintenance of parks, recreation facilities, trails, parkways, and open space areas.

POLICIES:

- **Complete System.** Develop and maintain a complete system of parks and open space areas throughout Sacramento that provide opportunities for both passive and active recreation.
- **Capital Investment Priorities.** The City shall give priority to the following:
 - Acquiring, restoring and preserving large natural areas for habitat protection and passive recreation use such as walking, hiking, and nature study.
 - Acquiring and developing areas for recreation use and public access along the banks of the American and Sacramento Rivers.
- **Surplus or Underutilized Land.** The City shall consider acquiring or using surplus, vacant, or underutilized parcels or abandoned buildings for public recreational use.
- **Service Levels.** The City shall provide 0.5 linear mile of parks/parkways and trails/bikeways per 1,000 population.
- **Connections to Other Trails.** The City shall pursue new connections to local, regional, and state trails.
- **River Parkways.** The City shall coordinate with Sacramento County and other agencies and organizations to secure funding to patrol, maintain, and enhance the American River and Sacramento River Parkways.
- **Property Acquisition:** The City shall secure funding for property acquisitions that can be accessed quickly to respond to opportunities.

REGIONAL PARKS/PARKWAYS

LAND ACQUISITION

INTRODUCTION

Regional parks offer a variety of recreational amenities that are not usually found in neighborhood or community parks. These parks draw visitors from the entire City population. Improvements may include golf courses, zoos, amusement areas or sport field complexes, suitable for tournament play. Parkways have limited recreational uses, but are important recreational corridors for pedestrians and bicyclists. Acquiring new parkland or parkway corridors requires grant funding or funding sources other than those used for neighborhood and community parks (Quimby in lieu funds).

PROJECT RANKING PROCESS

Each criteria set totals a maximum of 15 points and focuses on regional park acreage need/suitability, maintenance, site significance, land availability, and whether or not there is land availability and funding.

PARK ACREAGE NEED/ SUITABILITY	Points
HIGH NEED/HAS HIGH SUITABILITY FOR ACTIVE/PASSIVE RECREATION USE <ul style="list-style-type: none"> Project is part of a planned project. Active: Outdoor recreational activities such as organized sports or playground activities. Passive: Non-consumptive uses such as wildlife observation, walking, biking, and canoeing. 	4 POINTS
MODERATE NEED/HAS MODERATE SUITABILITY FOR ACTIVE/PASSIVE RECREATION USE <ul style="list-style-type: none"> Project would be an addition to an existing regional park and is included in the Master Plan or would improve management of the park. Active: Outdoor recreational activities such as organized sports or playground activities. Passive: Non-consumptive uses such as wildlife observation, walking, biking, and canoeing. 	2 POINTS
NO NEED/NOT SUITABLE*	0 POINTS
<i>*If there is no need for parkland <u>STOP HERE</u> there is no need to further evaluate suggested project.</i>	
MAINTENANCE	Points
CITY FUNDING AVAILABLE TO COVER MAINTENANCE COST <ul style="list-style-type: none"> Project is in an established maintenance funding district (CFD/Landscape Lighting District). 	4 POINTS

MAINTENANCE	Points
OUTSIDE FUNDING AVAILABLE TO COVER MAINTENANCE COST <ul style="list-style-type: none"> • Private party/other agency to cover maintenance cost. 	3 POINTS
NO FUNDING AVAILABLE	0 POINT

SITE SIGNIFICANCE	Points
INCLUDES A CULTURAL OR NATURAL RESOURCE ELEMENT AND IS EASILY ACCESSIBLE <ul style="list-style-type: none"> • Cultural Resource Element: Historic landmark or is located within a Historic District. • Natural Resource Element: Open space, natural areas, wildlife habitat area, creek, canals, drainage, wetlands, grasslands, oak woodlands, and wildlife corridors. 	2 POINTS
NEITHER	0 POINTS

LAND AVAILABILITY	Points
AVAILABLE FOR PURCHASE AND LAND NEEDS TO BE PURCHASED IMMEDIATELY OR THE OPPORTUNITY WILL BE LOST	2 POINTS
STATUS UNKNOWN	0 POINTS

COST OFFSETS/PARTNERSHIPS	Points
OUTSIDE FUNDING AVAILABLE <ul style="list-style-type: none"> • Grants • Volunteer support • Private party/other agency/other Private party/other agency. 	3 POINTS
NO OUTSIDE FUNDING AVAILABLE	0 POINTS

REGIONAL PARKS/PARKWAYS/FACILITIES

NEW DEVELOPMENT

INTRODUCTION

Without a dedicated funding source for regional parks, parkways or facilities, the City must get creative to add these types of parks or amenities to the City’s park system. There may opportunities for grant funding or other funding sources to develop new amenities within regional parks; including, partnerships with non-profit organizations, through development agreements, or use of non-traditional funding sources (i.e., revenue from billboards or telecommunication facilities), or other funding sources.

PROJECT RANKING PROCESS

Each criteria set totals a maximum of 15 points and focuses on regional parks/parkways/facilities need, maintenance, regional significance, economic revitalization, whether or not there is funding available, whether the project has local neighborhood and business support.

REGIONAL NEED	Points
HIGH NEED FOR REGIONAL PARKLAND OR FACILITY <ul style="list-style-type: none"> Project would complete a park/facility. 	3 POINTS
NEED FOR REGIONAL PARKLAND OR FACILITY <ul style="list-style-type: none"> Project would be an addition to an existing regional park and is included in the Master Plan or would improve management of the park. 	2 POINTS
NO NEED FOR REGIONAL PARKLAND OR FACILITY	0 POINTS
<p><i>*If there is no need for regional parks/parkways <u>STOP HERE</u> there is no need to further evaluate suggested project. Unless it meets the following Criteria:</i></p> <ul style="list-style-type: none"> <i>Funding is available.</i> <i>There is a strong community desire for a regional park/parkway.</i> 	
MAINTENANCE	Points
CITY FUNDING AVAILABLE TO COVER MAINTENANCE COST <ul style="list-style-type: none"> Project is in an established maintenance funding district (CFD/Landscape Lighting District). 	3 POINTS
OUTSIDE FUNDING AVAILABLE TO COVER MAINTENANCE COST <ul style="list-style-type: none"> Private party/other agency to cover maintenance cost. 	2 POINTS

MAINTENANCE	Points
NO FUNDING AVAILABLE	0 POINTS

REGIONAL SIGNIFICANCE	Points
UNIQUE TO THE REGION AND IS A DESTINATION ATTRACTION	3 POINTS
UNIQUE TO THE REGION OR IS A DESTINATION ATTRACTION	2 POINTS
REDUCES NEED FOR NEIGHBORHOOD/COMMUNITY PARKLAND OR COMMUNITY FACILITY	1 POINT
NO REGIONAL SIGNIFICANCE	0 POINTS

ECONOMIC REVITALIZATION	Points
LOCATED IN AN ECONOMICALLY DISADVANTAGED NEIGHBORHOOD (see map) AND HAS AN IDENTIFIED ECONOMIC BENEFIT	3 POINTS
LOCATED IN AN ECONOMICALLY DISADVANTAGED NEIGHBORHOOD (see map) OR HAS AN IDENTIFIED ECONOMIC BENEFIT	2 POINTS
NOT APPLICABLE	0 POINTS

COST OFFSETS/PARTNERSHIPS	Points
OUTSIDE FUNDING AVAILABLE <ul style="list-style-type: none"> • Grants • Volunteer support • Private party/other agency/other Private party/other agency. 	2 POINTS
NO OUTSIDE FUNDING AVAILABLE	0 POINTS

LOCAL NEIGHBORHOOD/BUSINESS SUPPORT	Points
LOCAL NEIGHBORHOOD/BUSINESS SUPPORT	1 POINT
NO SUPPORT KNOWN	0 POINTS

REGIONAL PARKS/PARKWAYS/FACILITIES

REPAIR/REHABILITATION OF EXISTING REGIONAL PARKS/PARKWAYS/FACILITIES

INTRODUCTION

As the recreational amenities within the park system age, repairs and rehabilitation of improvements or facilities are required to keep the park system functional, useful and an attractive addition to the City. As facilities reach the end of their useful lifespan, or as the popularity or need for certain types of improvements increases or decreases, adjustments to the parks are necessary to maximize their usefulness.

PROJECT RANKING PROCESS

Each criteria set totals a maximum of 15 points and focuses on regional parks/parkways/facilities need, maintenance, health and safety/legal mandates, site significance and public use, and whether or not there is funding available.

FACILITY NEEDS (BY PLANNING AREA – See Map)	Points
ADDRESSES FACILITY NEEDS	2 POINTS
DOES NOT ADDRESS FACILITY NEEDS	0 POINTS
MAINTENANCE	Points
CITY FUNDING AVAILABLE TO COVER MAINTENANCE COST	3 POINTS
<ul style="list-style-type: none"> • Project is in an established maintenance funding district (CFD/Landscape Lighting District). • The repair or rehabilitation project decreases long-term maintenance cost. • Project qualifies as a Measure U project. 	
OUTSIDE FUNDING AVAILABLE TO COVER MAINTENANCE COST	2 POINTS
<ul style="list-style-type: none"> • Private party/other agency to cover maintenance cost. 	
NO FUNDING AVAILABLE	0 POINTS
HEALTH AND SAFETY/LEGAL MANDATES	Points
SERIOUS HEALTH/SAFETY CONCERN	4 POINTS

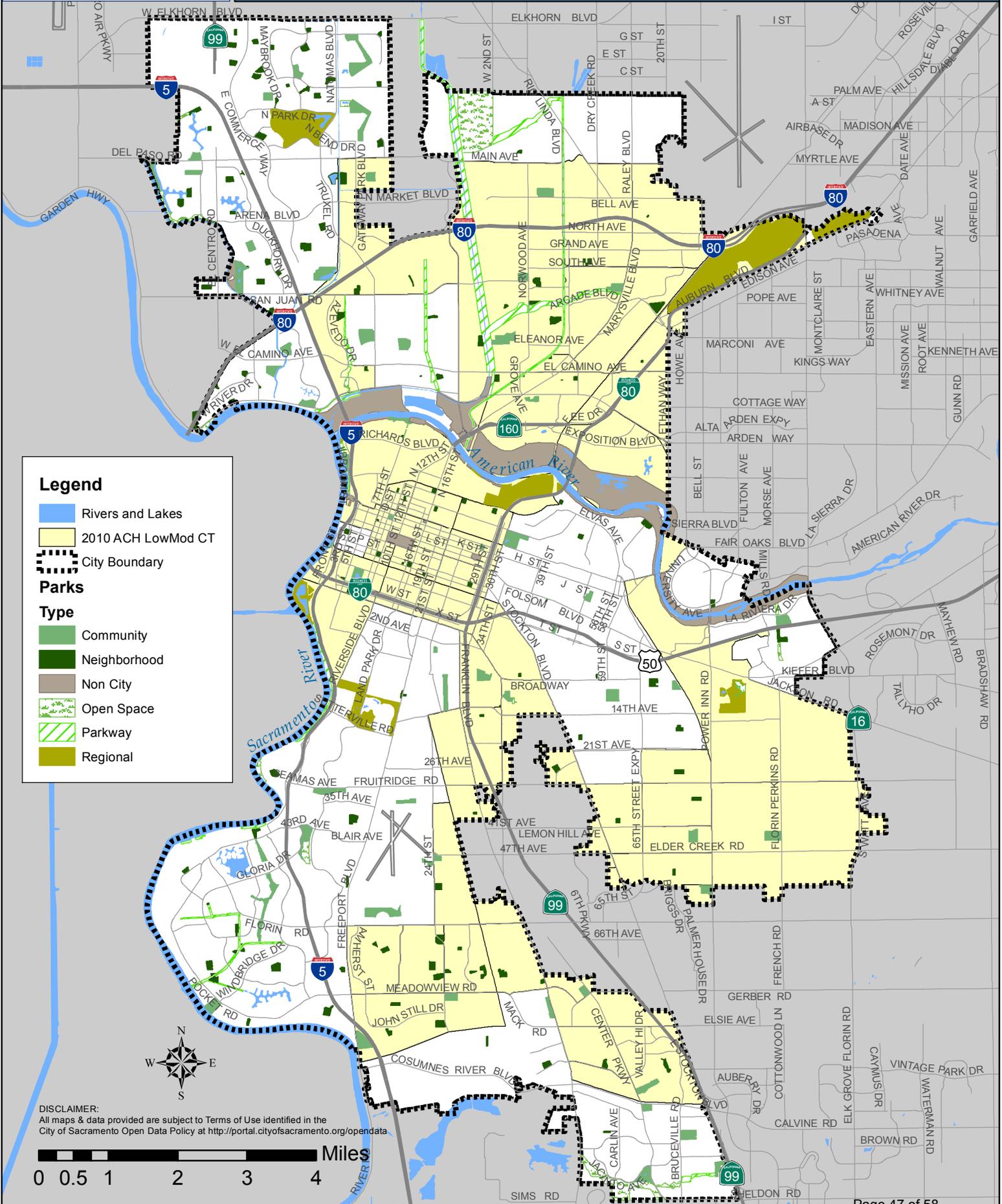
HEALTH AND SAFETY/LEGAL MANDATES	Points
<ul style="list-style-type: none"> On a scale from 0-3 Serious Health/Safety Concern = 3 Legal mandate, i.e. new laws, ADA, etc. 	
HEALTH/SAFETY CONCERN <ul style="list-style-type: none"> On a scale from 0-3 Health/Safety Concern = 2 Legal mandate, i.e. new laws, ADA, etc. 	3 POINTS
NO HEATH/SAFETY CONCERN <ul style="list-style-type: none"> On a scale from 0-3 No Health/Safety Concern = 0 No legal mandate, i.e. new laws, ADA, etc. 	0 POINTS

SITE SIGNIFICANCE/PUBLIC USE	Points
INCLUDES A CULTURAL <u>AND/OR</u> NATURAL RESOURCE ELEMENT <u>AND</u> IS A REGIONAL DESTINATION ATTRACTION <u>AND</u> HIGH USE <ul style="list-style-type: none"> Cultural Resource Element: Historic landmark or is located within a Historic District. Natural Resource Element: Open space, natural areas, wildlife habitat area, creek, canals, drainage, wetlands, grasslands, oak woodlands, and wildlife corridors. Regional Destination: A site that would attract many from all over the region for use and enjoyment. 	4 POINTS
INCLUDES A CULTURAL <u>AND/OR</u> NATURAL RESOURCE ELEMENT <u>OR</u> IS IN AN ECONOMICALLY DISADVANTAGED NEIGHBORHOOD (<i>See Map</i>) <u>OR</u> IS A REGIONAL DESTINATION ATTRACTION <u>AND</u> MODERATE USE <ul style="list-style-type: none"> Cultural Resource Element: Historic landmark or is located within a Historic District. Natural Resource Element: Open space, natural areas, wildlife habitat area, creek, canals, drainage, wetlands, grasslands, oak woodlands, and wildlife corridors. Regional Destination: A site that would attract many from all over the region for use and enjoyment. 	3 POINTS
NEITHER/LOW USE	0 POINTS

COST OFFSETS/PARTNERSHIPS	Points
OUTSIDE FUNDING AVAILABLE <ul style="list-style-type: none"> Grants 	2 POINTS

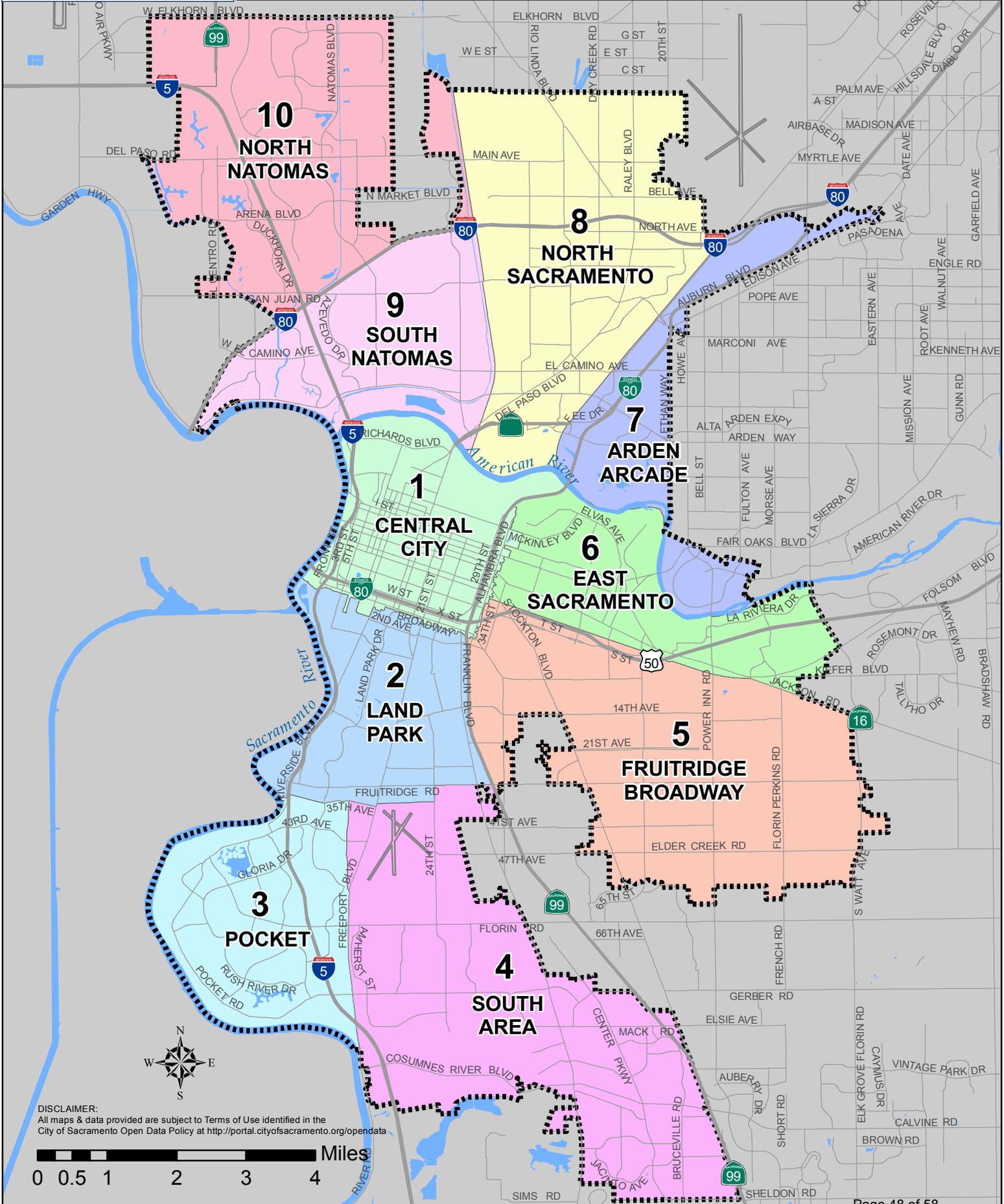
COST OFFSETS/PARTNERSHIPS	Points
<ul style="list-style-type: none"> • Volunteer support • Private party/other agency/other Private party/other agency. 	
NO OUTSIDE FUNDING AVAILABLE	0 POINTS

ECONOMICALLY DISADVANTAGED NEIGHBORHOODS

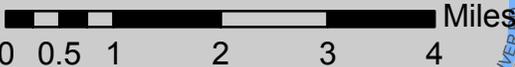


IT_GIS\Projects\Parks\CommunityPlan_Low_Mod_Area_8x11.mxd, Date: 05-24-16, dwilcox

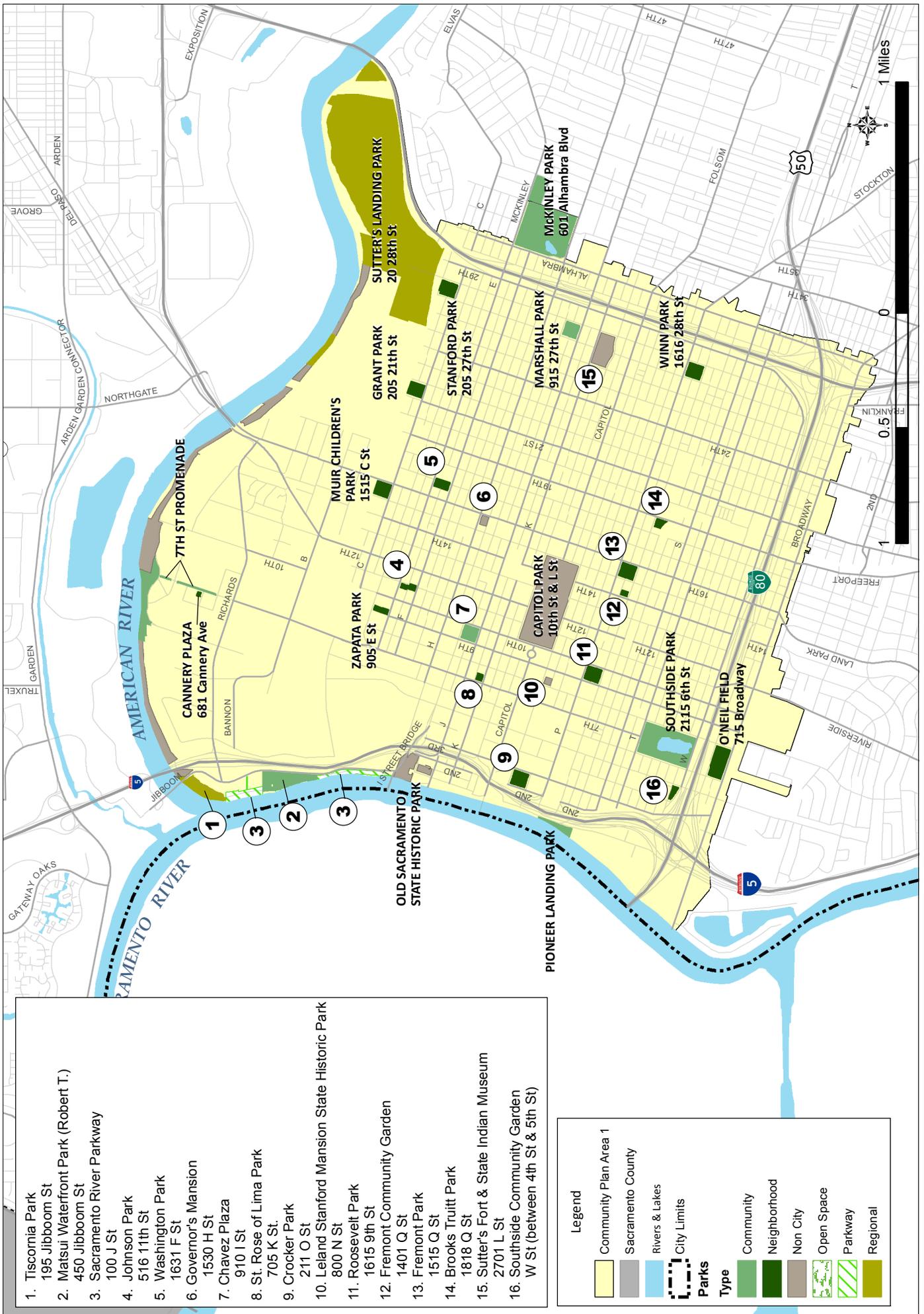
COMMUNITY PLAN AREAS

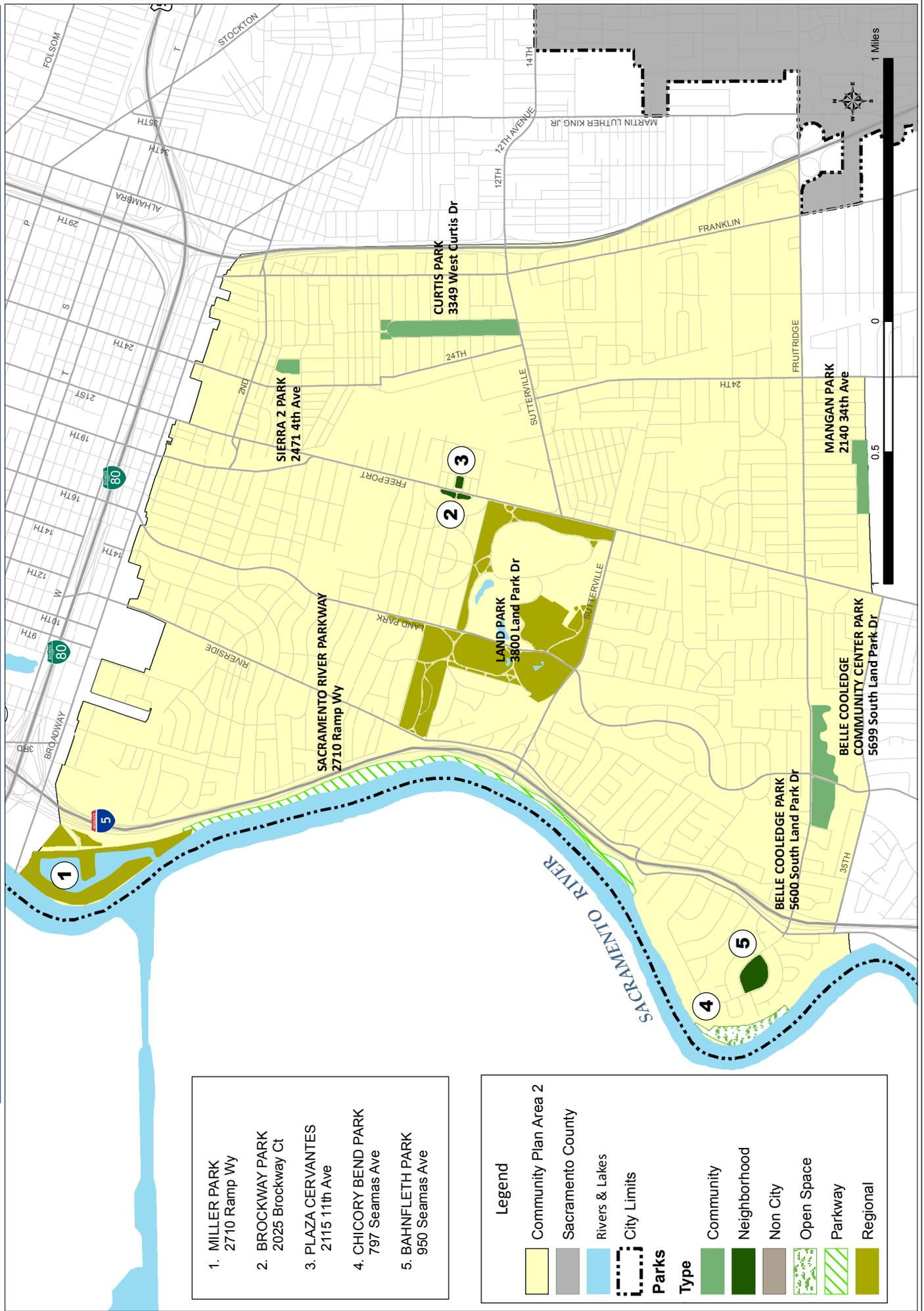


DISCLAIMER:
All maps & data provided are subject to Terms of Use identified in the City of Sacramento Open Data Policy at <http://portal.cityofsacramento.org/opendata>



\\IT_GIS\Projects\Parks\CommunityPlan_Areas\CommunityPlan_Area_8x11.mxd, Date: 05-24-16, dwilcox





1. MILLER PARK
2710 Ramp Wy
2. BROCKWAY PARK
2025 Brockway Ct
3. PLAZA CERVANTES
2115 11th Ave
4. CHICORY BEND PARK
797 Seamas Ave
5. BAHNFLETH PARK
950 Seamas Ave

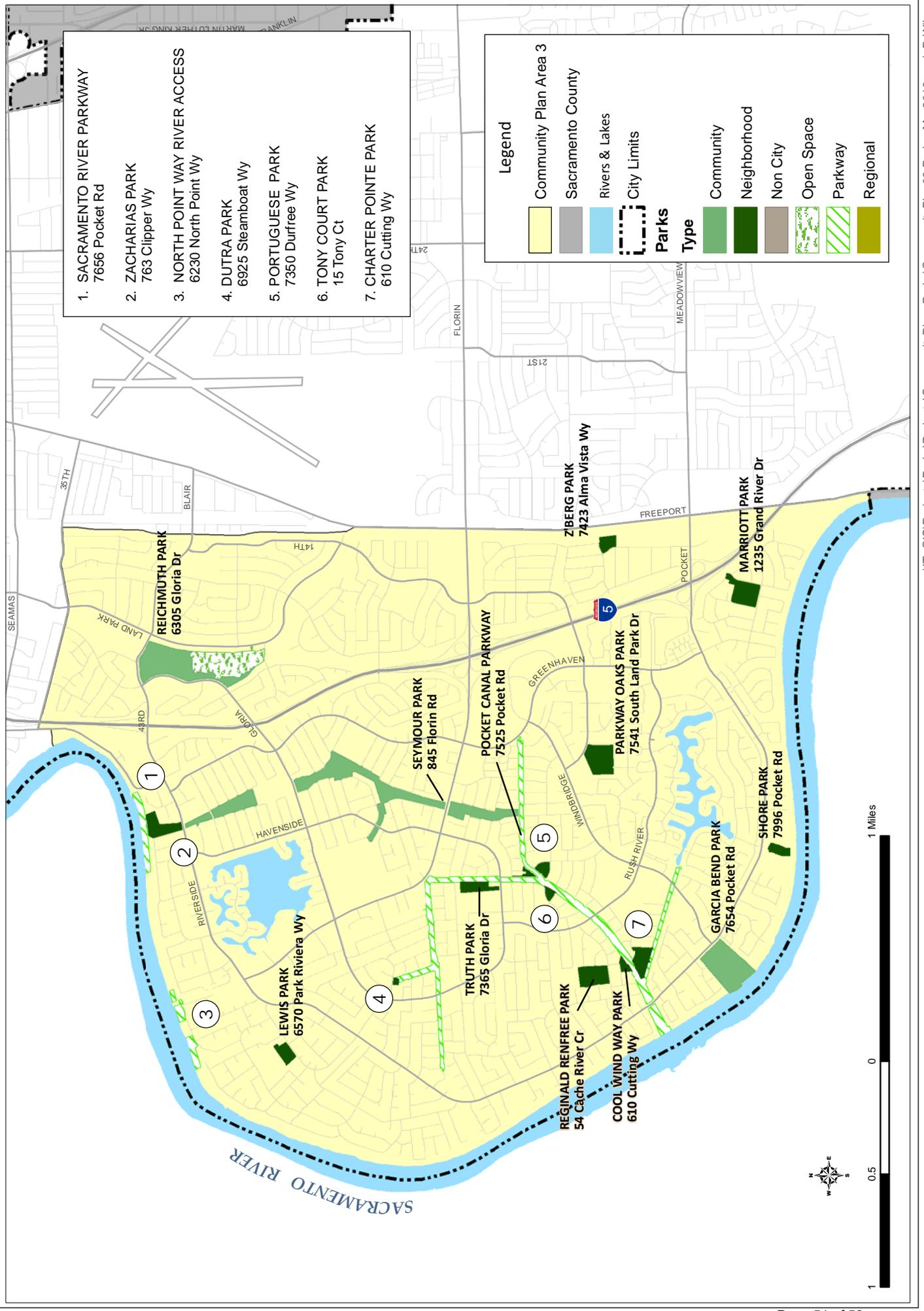
Legend

- Community Plan Area 2
- Sacramento County
- Rivers & Lakes
- City Limits

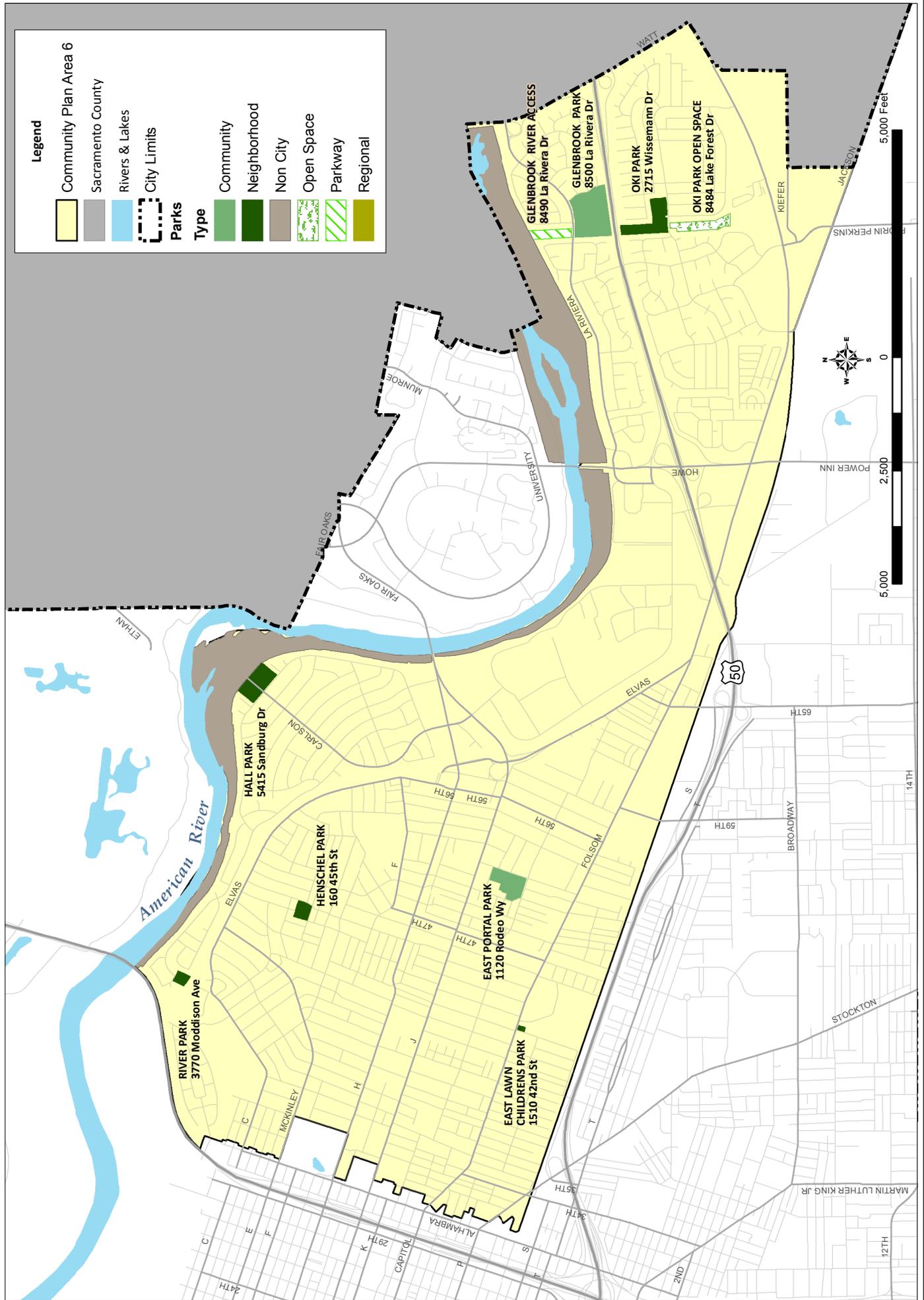
Parks

- Community
- Neighborhood
- Non City
- Open Space
- Parkway
- Regional

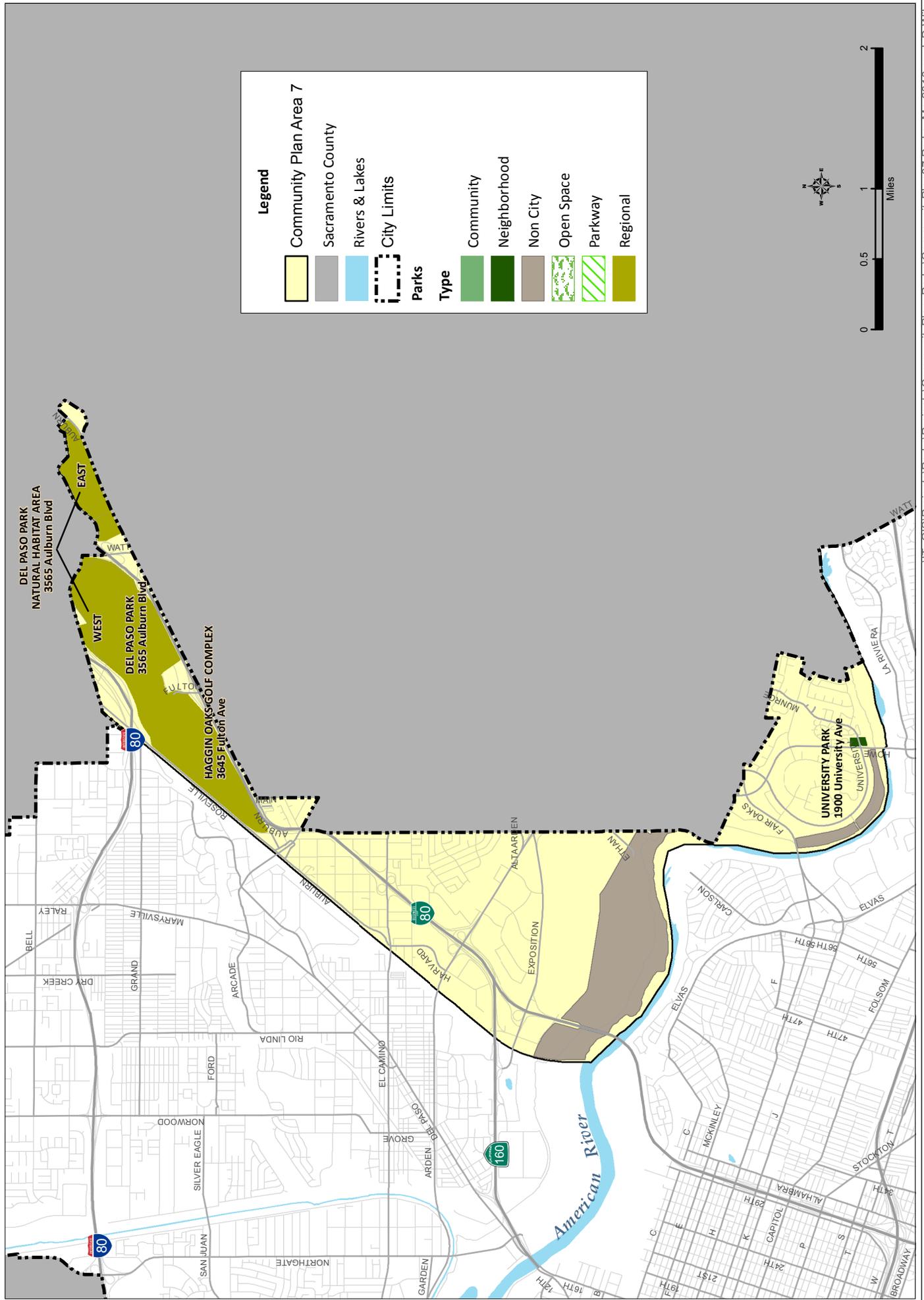
Pocket - Community Plan Area 3



East Sacramento - Community Plan Area 6



Arden Arcade - Community Plan Area 7

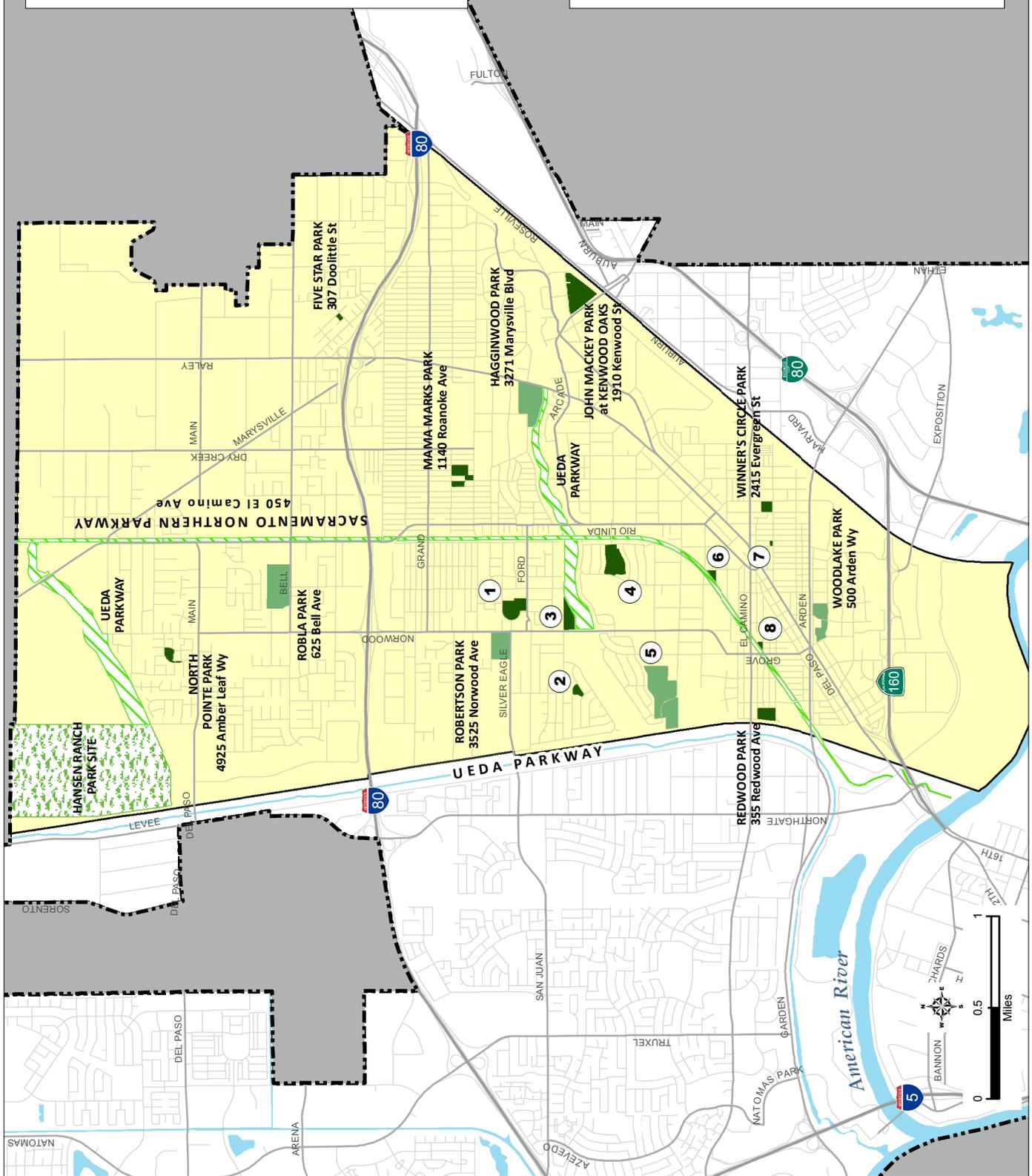


North Sacramento - Community Plan Area 8

1. Nuevo Park
510 Hayes Ave
2. Strawberry Manor Park
200 Danville Wy
3. Gateway Park
3250 Norwood Ave
4. Richardson Village Park
2995 Altos Ave
5. Johnston Park
231 Eleanor Ave
6. Triangle Park
2579 Traction Ave
7. Dixieanne Tot Lot
2402 Beaumont St
8. Rea Park
355 Redwood Ave

Legend

	Community Plan Area 8		Community
	Sacramento County		Neighborhood
	Rivers & Lakes		Non City
	City Limits		Open Space
	Parks		Parkway
	Type		Regional



1. Two Rivers Park
3166 Two Rivers Dr
2. Hudson Park
2499 Orchard Ln
3. Natomas Oaks Park
2230 River Plaza Dr
4. Discovery Park
Garden Hwy & Discovery Park Dr
5. Park Plaza
1640 W. El Camino Ave
6. Park Site SN4
TBD
7. Niños Park
705 Northfield D
8. Strauch Park
3075 Northstead Dr

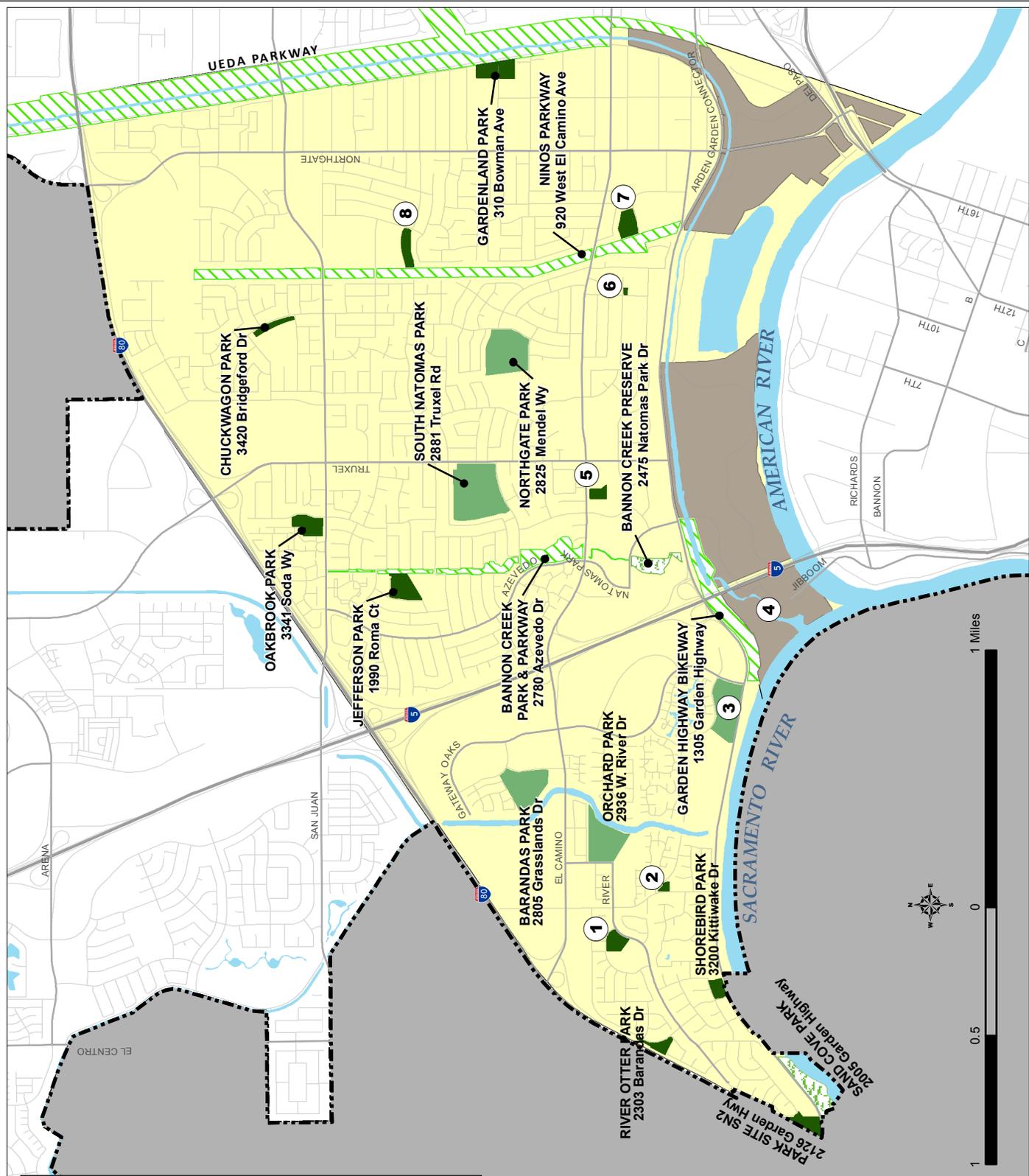
Legend

- Community Plan Area 09
- Sacramento County
- Rivers & Lakes
- City Limits

Parks

Type

- Community
- Neighborhood
- Non City
- Open Space
- Parkway
- Regional



North Natomas - Community Plan Area 10

1. Autumn Meadow Park
5674 Northborough Dr
2. Burberry Park
2400 Burberry Wy
3. Sycamore Park
5400 Banfield Dr
4. Northborough Park
5250 Northborough Dr
5. Heron Park
5160 Fredericksburg Wy
6. North Natomas Park Nature Area
5151 Crest Dr
7. Blue Oak Park
2550 Serenata Wy
8. Redbud Park
5201 Brookmere Wy

Legend

- Community Plan Area 10
- Sacramento County
- Rivers & Lakes
- City Limits
- Parks**
- Type**
- Community
- Neighborhood
- Non City
- Open Space
- Parkway
- Regional

