



REPORT TO COUNCIL

City of Sacramento

915 I Street, Sacramento, CA 95814-2604
www.CityofSacramento.org

STAFF REPORT
September 5, 2006

**Honorable Mayor and
Members of the City Council**

Title: 2006 "Renaissance Park" Program Projects

Location/Council District: Hopkins Park, Council District 8, Johnston Park, Council District 2, Richardson Village Park, Council District 2, and Valley Hi Park, Council District 7.

Recommendation: Receive and File.

Contact: Janet Baker, Operations Manager, 808-8234; Jonathan Rewers, Parks and Recreation Analyst, 808-7590

Presenters: Janet Baker, Operations Manager; Jonathan Rewers, Parks and Recreation Analyst

Department: Parks and Recreation

Division: Administration and Park Planning, Design & Development

Organization No: 4511/4525

Description/Analysis

Issue: While the City of Sacramento's parks and recreation system continues to see a significant amount of growth, there are a number of facilities in the system that are aged that need to be revitalized. The City has a dynamic and varied park system with some facilities that are more than 150 years old. Many of the City's older facilities tend to be in areas of the City that are older and built-out. As a result, these areas do not generate significant Quimby Act, "In-Lieu," or Park Development Impact Fees and the limited amount of resources that are generated need to be devoted to providing new parks in those areas that are being developed.

Limited resources for improvements have resulted in parks that need major upgrades, renovations or complete park redesign. In some cases, these parks may no longer meet the needs of the neighborhood or greater community. Because of their physical appearance or dated design, they are non-inviting, low-use facilities.

Policy Considerations: The *Renaissance Park Program* is consistent with the policies City Council adopted the *City of Sacramento Parks and Recreation Master Plan 2005-2010* including:

- Policy 1.6: Ensure both physical and psychological safety in design, management and use of all Department facilities and programs.
- Policy 7.2: Implement an assessment program based on life cycle information to regularly evaluate the physical condition of all key City parks and recreation system infrastructure elements to guide development of improvement/repair and financing strategies, deferred maintenance schedules, and establishing priorities for capital improvements, staffing and maintenance practices.
- Policy 13.25: Emphasize unique and innovative designs and promote individual character in park design. Sites, facilities, structures or landscapes of historic, cultural or environmental significance will be identified and influence site design.
- Policy 13.36: Redesign parks and recreation facilities for reuse as interests and needs change.

In addition, the *Renaissance Park Program* is an element of the **Implementation Strategies** that the City Council adopted in the *City of Sacramento Parks and Recreation Master Plan 2005-2010* which states:

Implementation 13.4: Retrofit Program: Develop a program to redesign and retrofit underutilized existing facilities to reflect current recreational trends.

Committee/Commission Action: The Parks and Recreation Commission reviewed and scored the *Renaissance Park Program* Projects at the July 6, 2006 meeting.

Environmental Considerations: Not applicable.

Rationale for Recommendation: Limited resources for improvements, especially in areas without development funding sources, have resulted in parks

that need major upgrades, renovations or complete park redesign. The *Renaissance Park Program* is meant to highlight the park facilities in neighborhoods that need an innovative approach to park rehabilitation. Each year, the Landscape Architecture section hires a number of interns to support the Department's professional Landscape Architecture staff in project development, community outreach, design, and some elements of project management. To take advantage of their talents and provide them with a development opportunity, each intern was assigned a park to redesign and a Landscape Architect, or mentor, throughout the design process. Each intern was asked to prepare a conceptual design for their assigned park, an informational board with project elements and other information, and a recommendation for development of a first phase (not to exceed \$500,000).

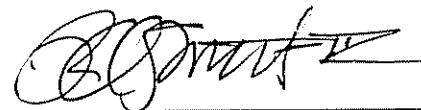
The parks selected for the 2006 *Renaissance Park Program* include: **Hopkins Park, Johnston Park, Richardson Village Park, and Valley Hi Park**. Each intern presented his/her project and master plan (Attachment 1, pages 5-8) to a group of departmental staff and the Parks and Recreation Commission. Projects were scored based on innovation of the design, sustainability, addressing community needs, and the overall presentation of the materials. The top scoring project as part of the 2006 *Renaissance Park Program* was **Johnston Park**.

Financial Considerations: Parks identified for the *Renaissance Park Program* are typically in areas of the City that are built-out and have limited or no funding available even for basic master planning. As part of the *Park Development Process*, a project is identified through the Parks and Recreation Programming Guide, and is prioritized for funding.

The project selected through the *Renaissance Park Program* (**Johnston Park**) will be identified as an "opportunity" project for funding – as the initial design work has made the project more "ready" for upcoming funding opportunities. The Department's Fiscal & Resource Development Section will work to identify funding through partnerships with groups such as the Sacramento Housing and Redevelopment Agency or through competitive grant programs such as the annual Land and Water Conservation Fund Grant Program.

Emerging Small Business Development (ESBD): Not applicable.

Respectfully Submitted by:



ROBERT G. OVERSTREET II
Director of Parks and Recreation

Recommendation Approved:

Cassandra A.B. Jennings'
for RAY KERRIDGE
City Manager

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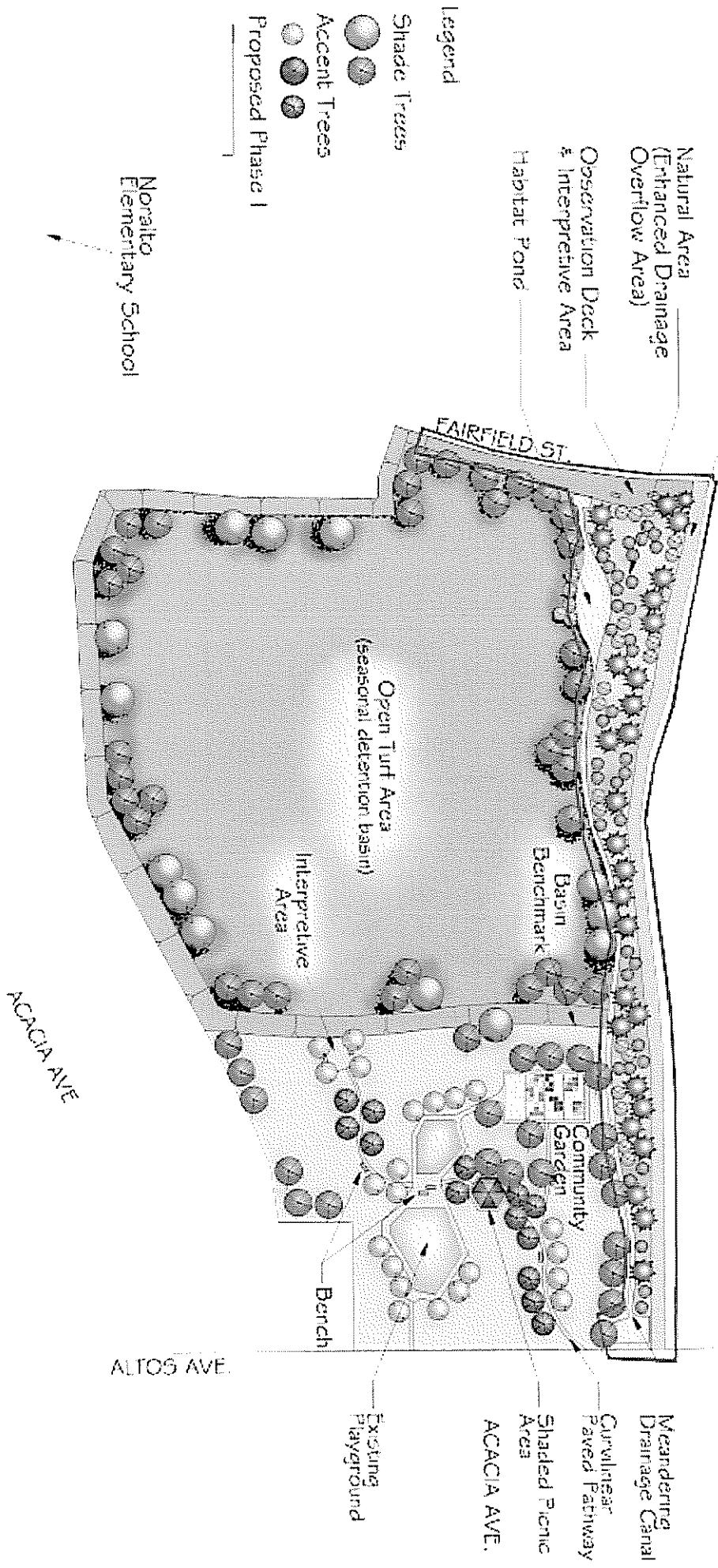
Attachments

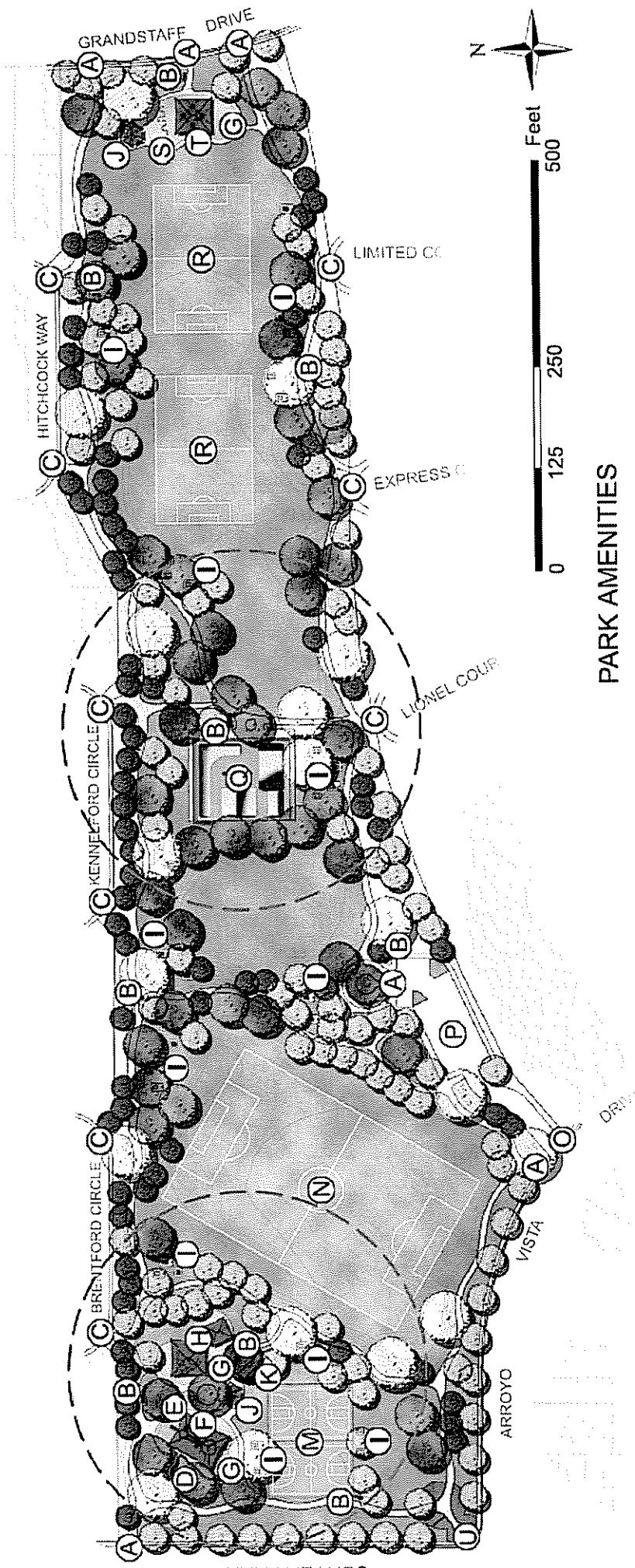
- | | | |
|---|------|---|
| 1 | Pg 5 | Renaissance Park Master Plans (Hopkins, Johnston, Richardson,
and Valley Hi) |
| 2 | Pg 9 | PowerPoint Presentation |

Norte Del Rio
Jr. Highschool

SONOMA AVE.

D.G. Walking Trail

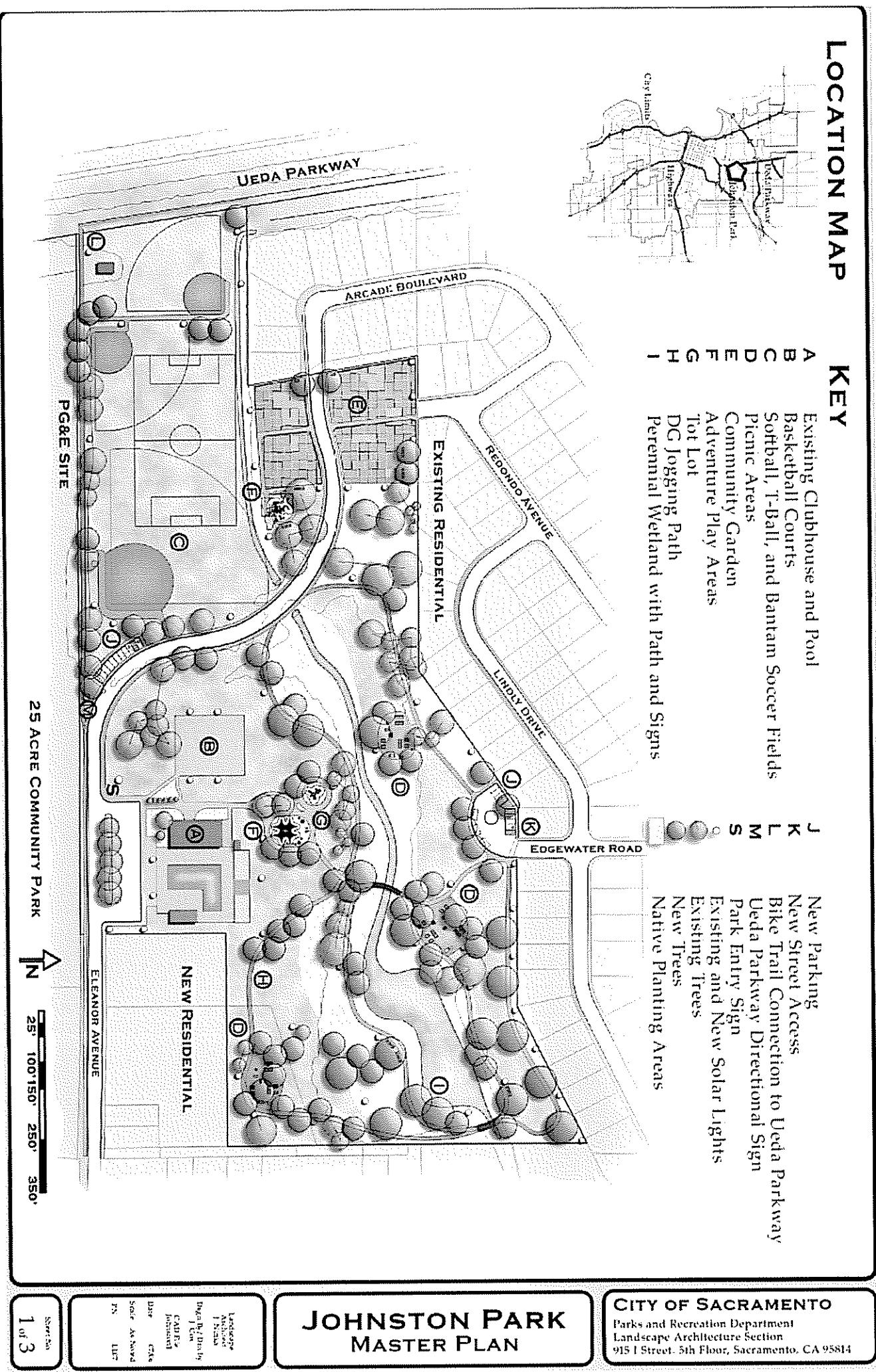




LOCATION MAP

KEY

- A Existing Clubhouse and Pool
- B Basketball Courts
- C Softball, T-Ball, and Bantam Soccer Fields
- D Picnic Areas
- E Community Garden
- F Adventure Play Areas
- G Tot Lot
- H Jogging Path
- I Perennial Wetland with Path and Signs
- J New Parking
- K New Street Access
- L Bike Trail Connection to Ueda Parkway
- M Ueda Parkway Directional Sign
- N Park Entry Sign
- O Existing and New Solar Lights
- P Existing Trees
- Q New Trees
- R Native Planting Areas



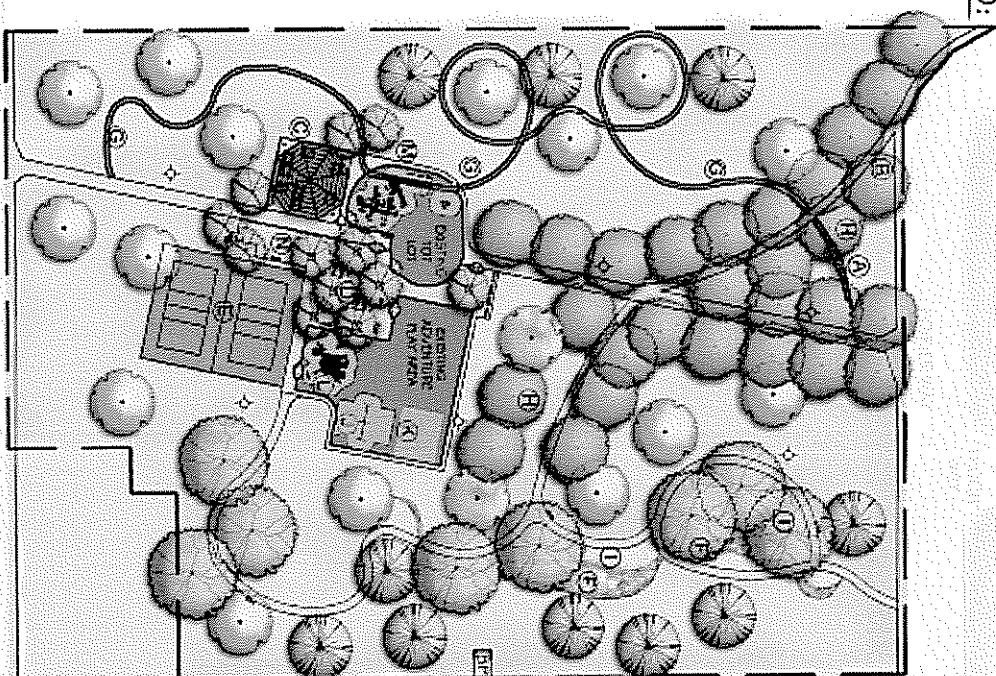
HOPKINS PARK AMENITIES:

HOPKINS PARK LEGEND:

- (A) ART IN PUBLIC PLACES TRAIN SCULPTURE
- (B) ADDITIONAL CONCRETE WALKWAYS
- (C) PICNIC AREA INCLUDING:
 - SHADE STRUCTURE
 - (8) EIGHT PICNIC BENCHES
 - (4) FOUR BARBECUE GRILLS
 - (2) TWO VOLLEYBALL COURTS
 - DRY CREEK BED
 - TIE TRACK
 - ADDITIONAL LANDSCAPING
- (D) BLOSSOMING PARK PLAZA
- (E) FLOWERING TREE
- (F) EXISTING TREES
- (G) OAK
- (H) DECIDUOUS
- (I) BENCH
- (J) PICNIC TABLE
- (K) NATIVE GRASSEES
- (L) PROPERTY LINE
- (M) HANDICAP RAMP
- (N) EXISTING LIGHT
- (O) PREVENTOR
- (P) EXISTING BACKFLOW
- (Q) RIPARIAN AND NATIVE LANDSCAPING
- (R) PLAYGROUND AMENITIES:
 - ADDITIONAL SWINGS
 - GROUP SWINGS
 - MEGA STRUCTURE W/ TALL SLIDES AND NET STRUCTURE
 - RAILROAD AND TRAIN THEMED ADVENTURE AREA
 - HOP-SCOTCH AND FOUR SQUARE

WAKE HOPKINS
SCHOOL PROPERTY

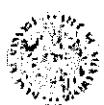
PRIVATE
PROPERTY



0 40 80 120 160
SCALE: 1'=40

WAKE HOPKINS SCHOOL DISTRICT	DATE FOR PLACEMENT OF PARK
10/2014	10/2014
10/2014	10/2014

CITY OF SACRAMENTO
PARKS AND RECREATION DEPARTMENT
PARK PLANNING, DESIGN AND DEVELOPMENT
LANDSCAPE ARCHITECTURE SECTION

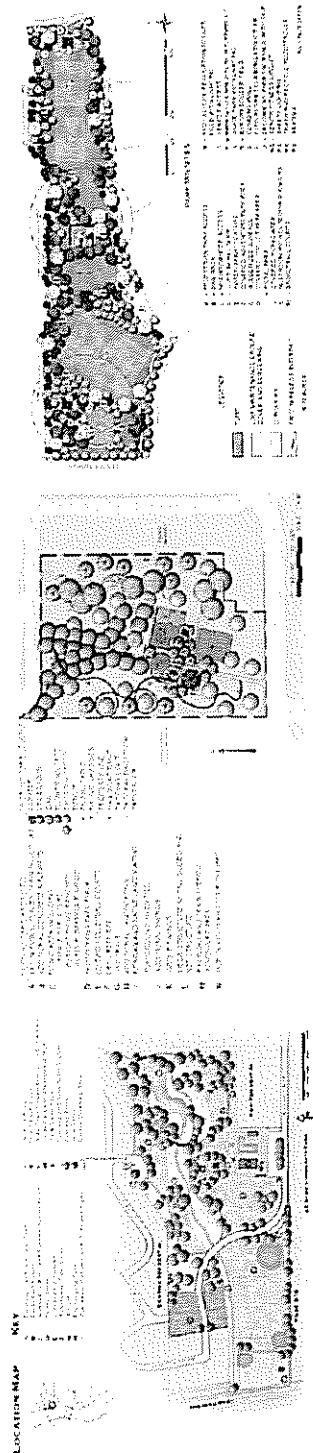


HOPKINS PARK (6.30 AC)

CITY OF SACRAMENTO
DEPARTMENT OF PARKS AND RECREATION

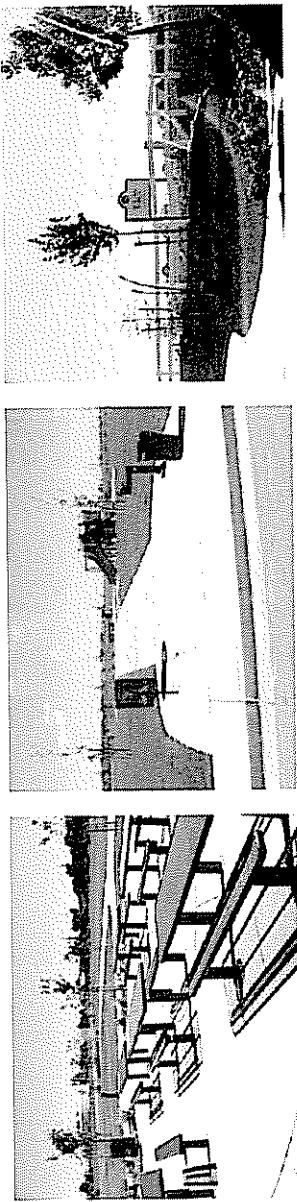
2006

**"RENAISSANCE PARK PROGRAM"
PROJECTS**



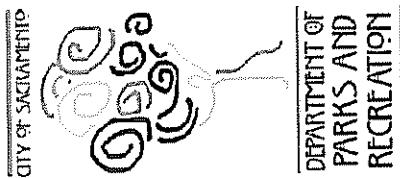
Optimize the Experience of Living!

2006 RENAISSANCE PARK PROGRAM



- The City's park and recreation system is varied and diverse.
- Some facilities have become aged.
- Most of the City's older park and recreation facilities are in built-out areas of the City.
- Current park financing is largely reliant on development impact fees in new growth areas.

2006 RENAISSANCE PARK PROGRAM



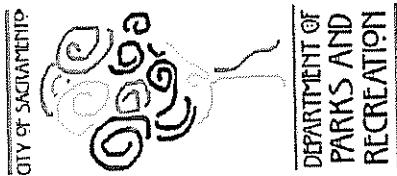
Limited resources in some areas of the City have resulted in some park facilities that are:

1. In need of major renovation,
2. In need of major upgrades, or
3. In need of complete redesign.

These parks may no longer meet the needs of the neighborhood or greater community.

Because of their physical appearance or dated design, they are non-inviting, low-use facilities.

2006 RENAISSANCE PARK PROGRAM



The Renaissance Park Program is meant to highlight park facilities in neighborhoods that need a fresh look.

The program is consistent with City Council policies:

Parks and Recreation Master Plan

Ensuring Safety in Design, Implementing an Assessment Program, Emphasizing Unique and Innovative Design, Redesigning Parks as Interests Change.

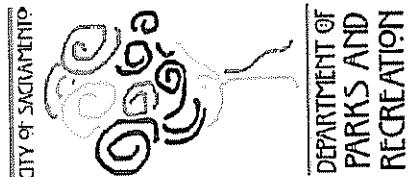
City Council Strategic Plan FY 06/07

Sustainability and Livability: Pursue efforts to enhance the appearance of the City; provide and protect open space for its recreational values.

2006 RENAISSANCE PARK PROGRAM

IMPLEMENTING THE MASTER PLAN:

Develop a program to redesign and retrofit underutilized existing facilities to reflect current recreational needs.



2006 Renaissance Park Program Sites:

HOPKINS PARK – COUNCIL DISTRICT 8

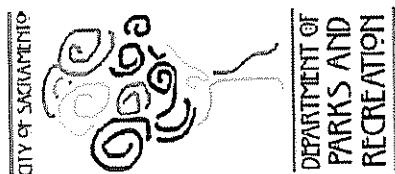
JOHNSTON PARK – COUNCIL DISTRICT 2

RICHARDSON VILLAGE PARK – COUNCIL DISTRICT 2

VALLEY HI PARK – COUNCIL DISTRICT 7

2006 RENAISSANCE PARK PROGRAM

CRITERIA FOR PARK SELECTION:



- 1) Facility is underutilized – park with potential.
- 2) Facility is in need of or due for major renovation.
- 3) The facility needs to be “updated” to meet the current recreational needs of the community.

2006 RENAISSANCE PARK PROGRAM

STAFF:

Landscape Architecture Intern – LEAD

Landscape Architect – Coach & Support

JUDGES:

Parks and Recreation Department Staff

Parks and Recreation Commission

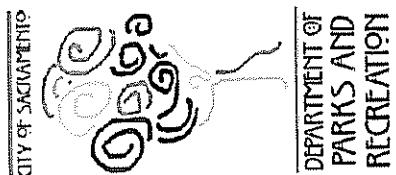
Judging Criteria

Innovative Design

Sustainable Design Elements

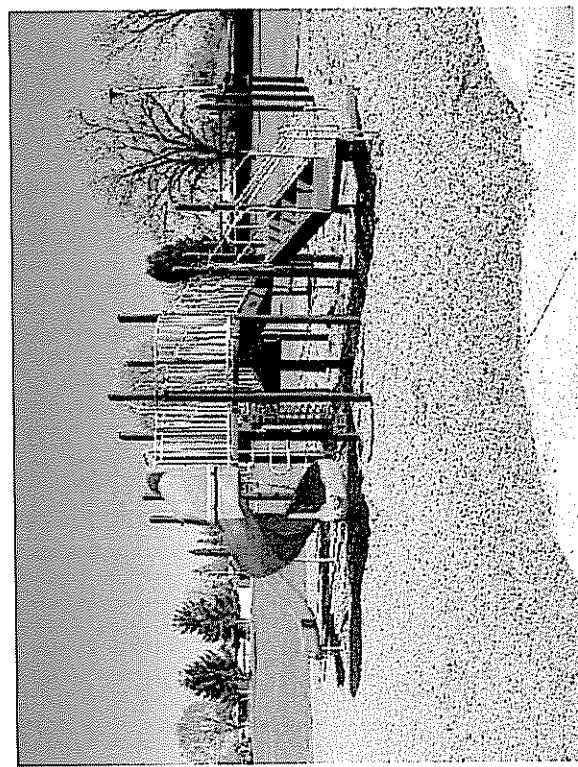
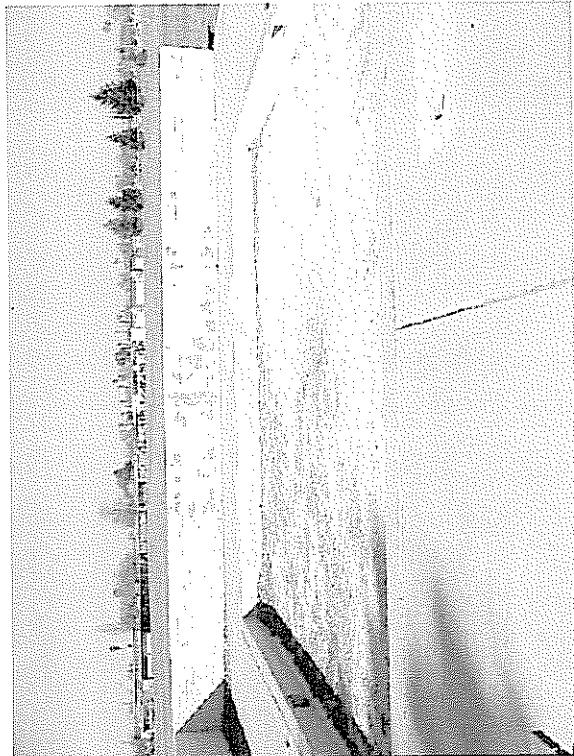
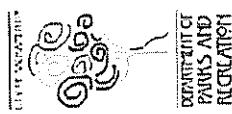
Identification & Resolution of Community Needs

Overall Presentation



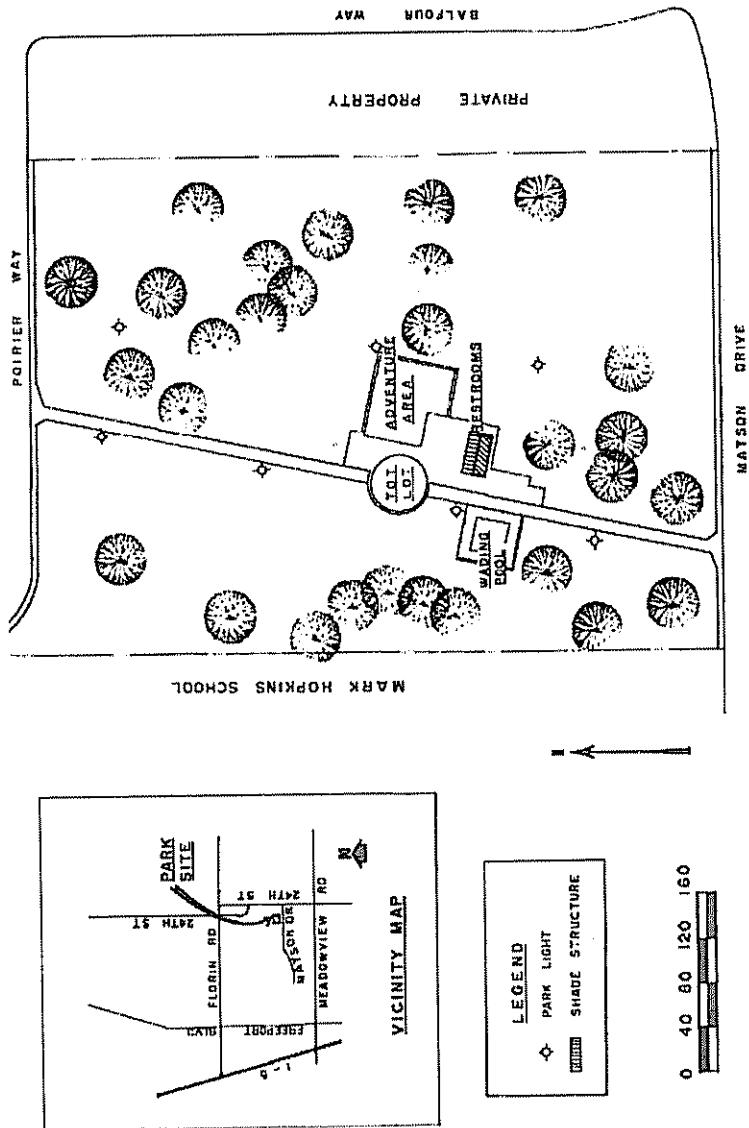
2006 RENAISSANCE PARK PROGRAM

HOPKINS PARK



2006 RENAISSANCE PARK PROGRAM

HOPKINS PARK

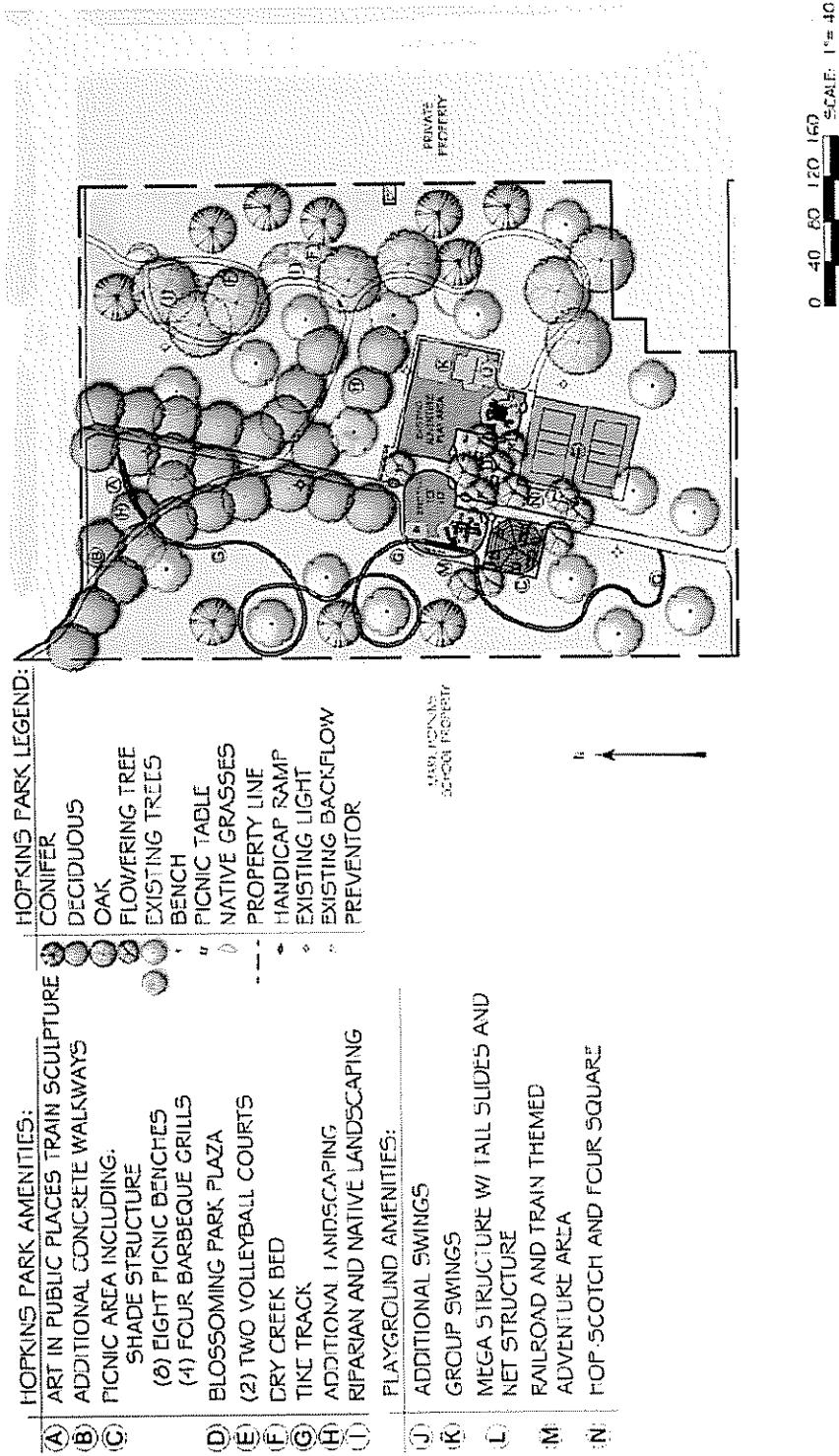


2006 RENAISSANCE PARK PROGRAM

HOPKINS PARK



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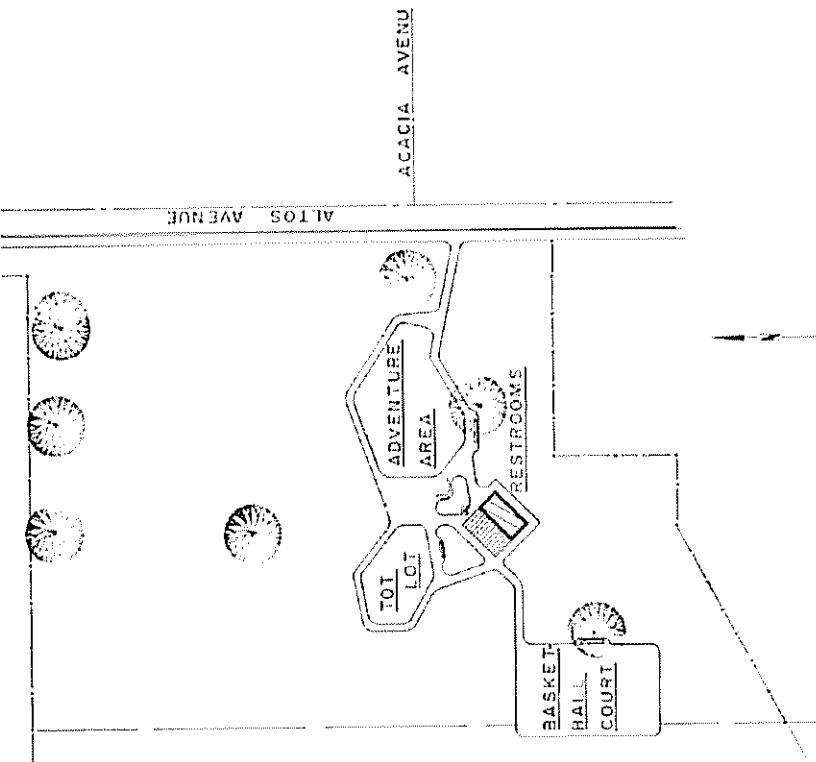
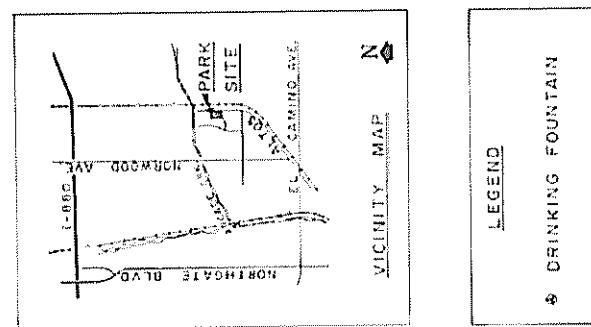
2006 RENAISSANCE PARK PROGRAM

RICHARDSON VILLAGE PARK



2006 RENAISSANCE PARK PROGRAM

RICHARDSON VILLAGE PARK



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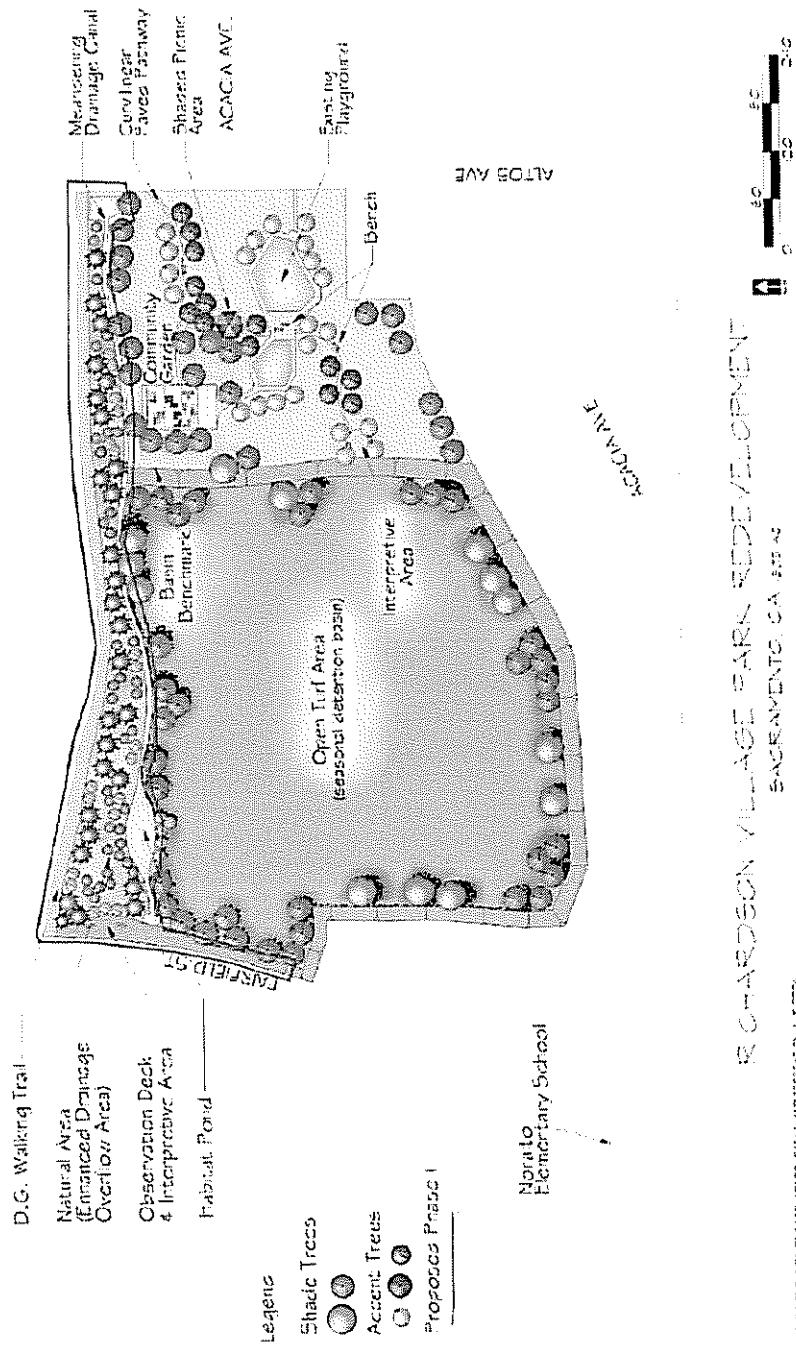
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RICHARDSON VILLAGE PARK



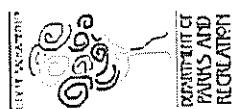
City of
RICHARDSON
Parks and
Recreation

Norte De Ro
Jr. High School



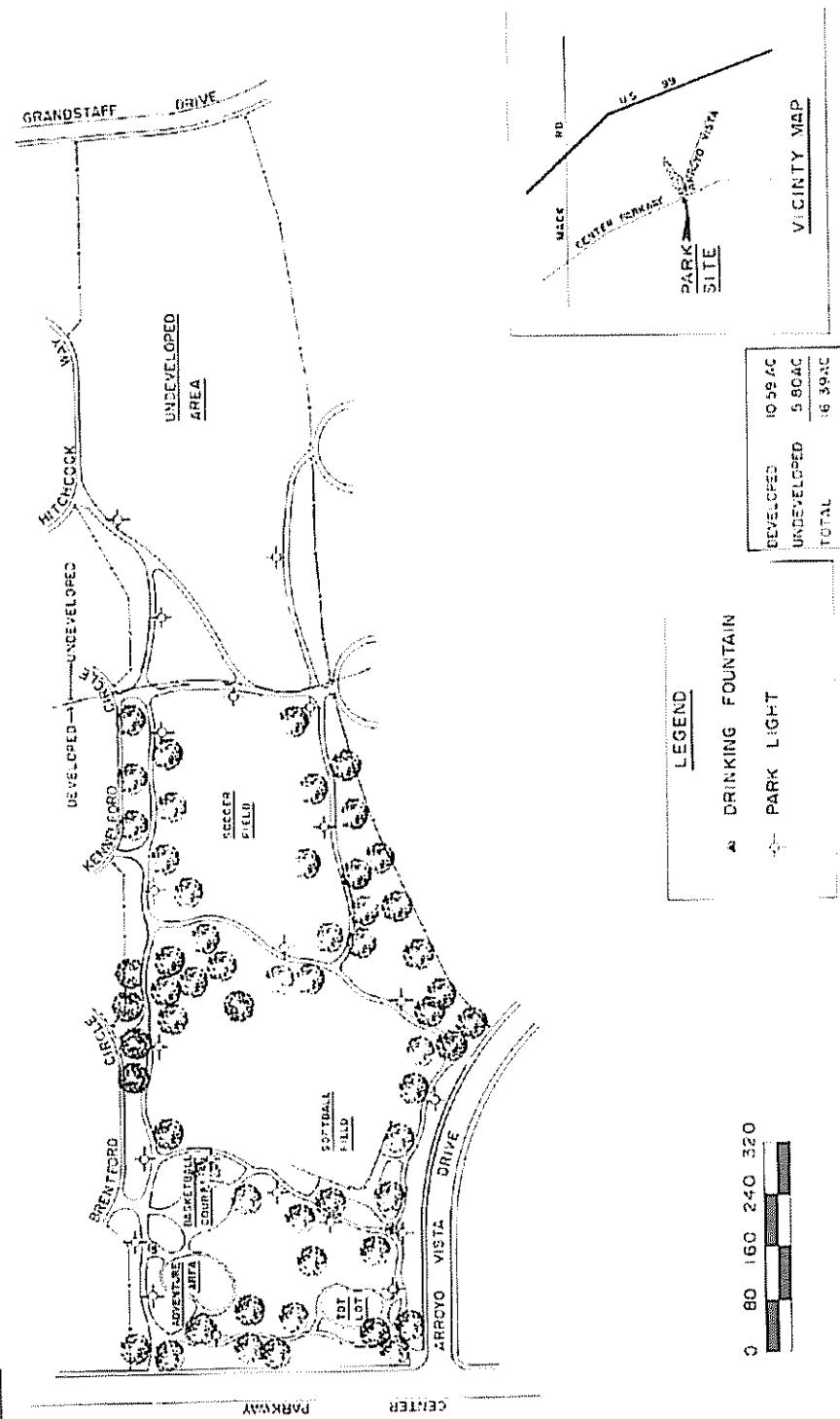
2006 RENAISSANCE PARK PROGRAM

VALLEY HI PARK



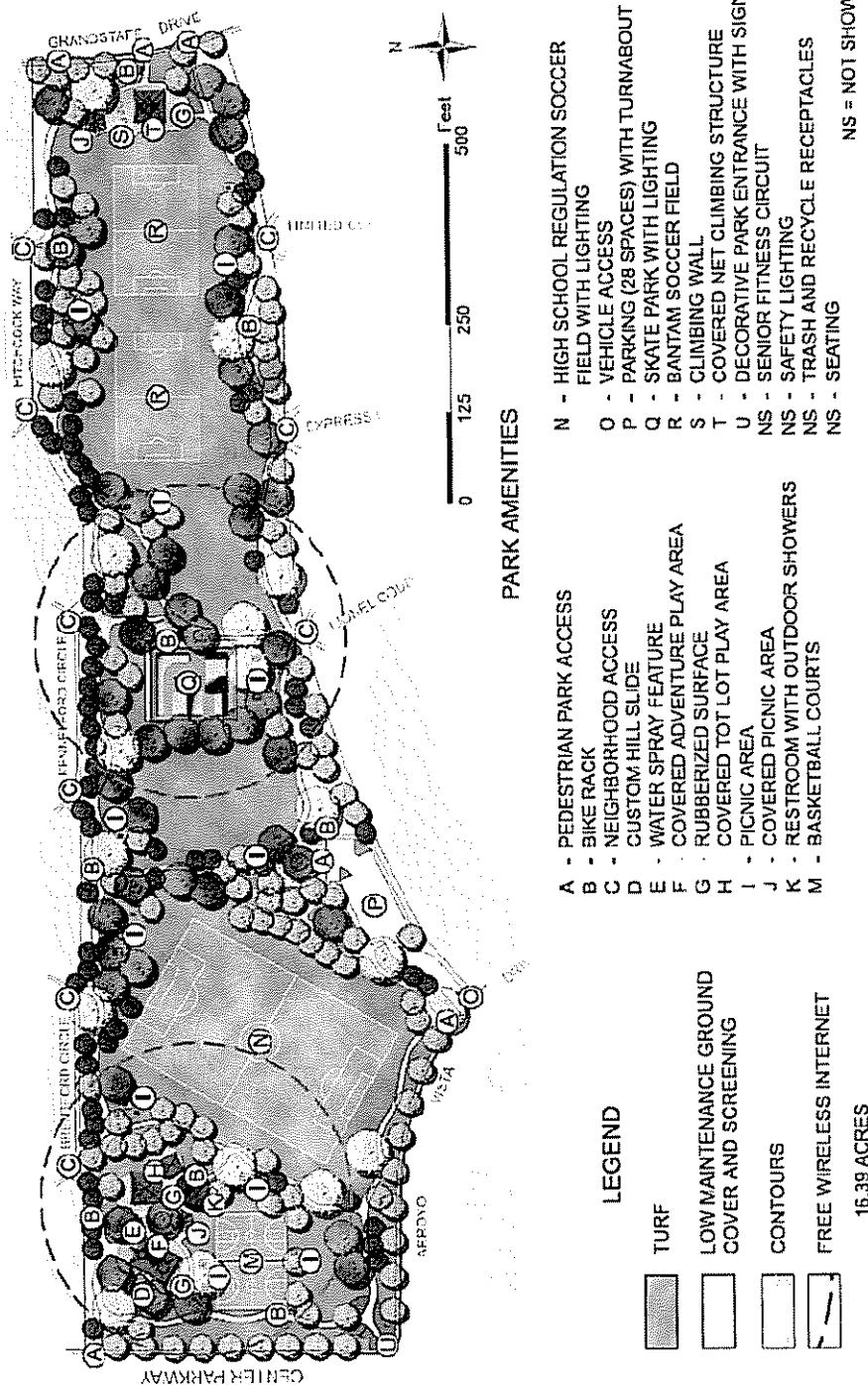
2006 RENAISSANCE PARK PROGRAM

VALLEY HI PARK



2006 RENAISSANCE PARK PROGRAM

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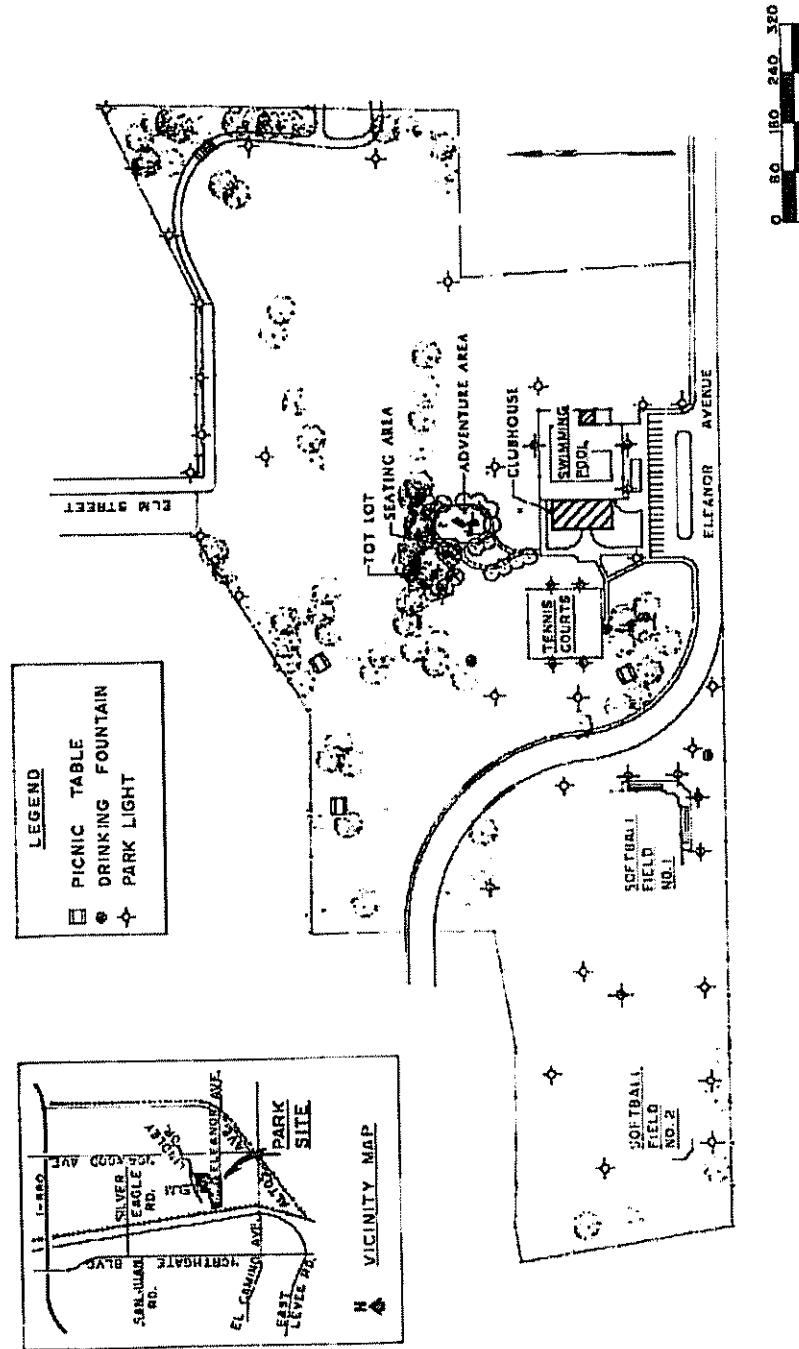
2006 RENAISSANCE PARK PROGRAM

JOHNSTON PARK



2006 RENAISSANCE PARK PROGRAM

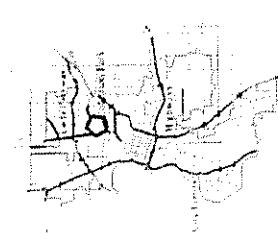
JOHNSTON PARK



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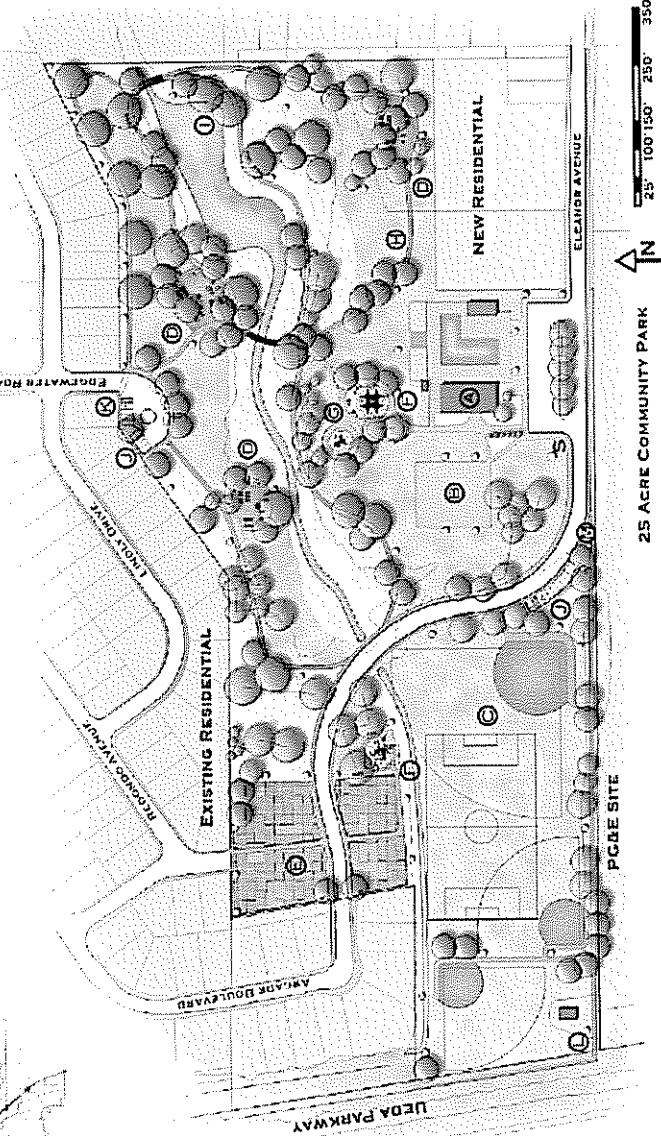
JOHNSTON PARK

LOCATION MAP



KEY

- | | |
|---|--|
| A | Existing Clubhouse and Pool |
| B | Basketball Courts |
| C | Softball, T-ball, and Bantam Soccer Fields |
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| P | Native Planting Areas |



2006 RENAISSANCE PARK PROGRAM

2006 RENAISSANCE PARK TOP PROJECT JOHNSTON PARK

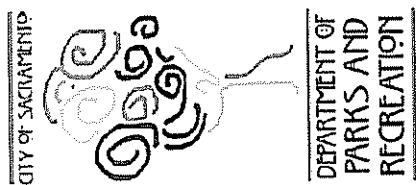
2006 Project Leads (LAS Interns):

Johnston Park – Julia Cox

Hopkins Park – Linsey Payne

Richardson Village Park – Chris Eng

Valley Hi Park – Andrew Haskin



2006 RENAISSANCE PARK PROGRAM



GOALS:

- 1) Highlight underutilized facilities.**
- 2) Get new fresh "ideas" & updated plans.**
- 3) Provide for staff/intern development.**
- 4) Develop a "ready-made" master plan.**
- 5) Prepare for funding opportunities.**

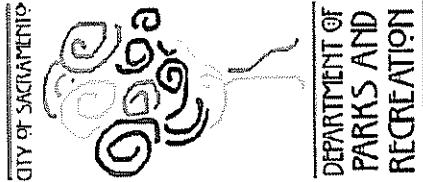
DEPARTMENT OF
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RECREATION

2006 RENAISSANCE PARK PROGRAM

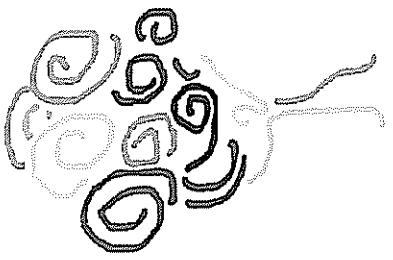
Next Steps (Conceptual Plan Complete):

IDENTIFY FUNDING FOR THE FOLLOWING:

- 1) Completion of the master plan.**
- 2) Assess available resources/feasibility.**
- 3) Attempt to find funding for projects:**
 - a) Capital Grant Opportunities**
 - b) Future Bond Funding (State or Local)**
 - c) Redevelopment Agency Funding**
 - d) Park Impact Fees or Quimby-In Lieu**



CITY OF SACRAMENTO



DEPARTMENT OF
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2006

RENAISSANCE PARK PROGRAM